## Tensorflow CNN turorial <br> 2017/03/10

## Lenet-5

[LeCun et al., 1998]


## Today's example



The slides are from 1. "Lecture 13: Neural networks for machine vision, Dr. Richard E. Turner"
2. Lecture 7 \& 12 in Stanford CS231n

## Convolution Layer



## Convolution Layer

$32 \times 32 \times 3$ image


## $5 \times 5 \times 3$ filter



Convolve the filter with the image i.e. "slide over the image spatially, computing dot products"

## Convolution Layer

Filters always extend the full depth of the input volume


## $5 \times 5 \times 3$ filter



Convolve the filter with the image i.e. "slide over the image spatially, computing dot products"

## Convolution Layer




## $7 x 7$ input (spatially) assume $3 x 3$ filter



## $7 x 7$ input (spatially) assume $3 x 3$ filter



## $7 x 7$ input (spatially) assume $3 x 3$ filter



## $7 x 7$ input (spatially) assume $3 x 3$ filter



## $7 x 7$ input (spatially) assume 3x3 filter

$=>5 \times 5$ output

## Convolution Layer



## Convolution Layer

## consider a second, green filter



For example, if we had $65 \times 5$ filters, we'll get 6 separate activation maps: activation maps


We stack these up to get a "new image" of size $28 \times 28 \times 6$ !

Preview: ConvNet is a sequence of Convolution Layers, interspersed with activation functions


Preview: ConvNet is a sequence of Convolutional Layers, interspersed with activation functions

$32 \times 32$ input convolved repeatedly with $5 \times 5$ filters shrinks volumes spatially! ( 32 -> 28 -> 24 ...). Shrinking too fast is not good, doesn't work well.


A closer look at spatial dimensions:


## $7 x 7$ input (spatially) assume $3 x 3$ filter

A closer look at spatial dimensions:


## $7 x 7$ input (spatially) assume $3 x 3$ filter

A closer look at spatial dimensions:


## $7 x 7$ input (spatially) assume $3 x 3$ filter

A closer look at spatial dimensions:


## $7 x 7$ input (spatially) assume $3 \times 3$ filter

A closer look at spatial dimensions:


# $7 \times 7$ input (spatially) assume 3x3 filter 

=> $5 \times 5$ output

A closer look at spatial dimensions:

$7 \times 7$ input (spatially)
assume $3 \times 3$ filter
applied with stride 2

A closer look at spatial dimensions:

$7 \times 7$ input (spatially)
assume $3 \times 3$ filter
applied with stride 2

A closer look at spatial dimensions:


## $7 \times 7$ input (spatially) assume $3 \times 3$ filter applied with stride 2 <br> => $3 x 3$ output!

A closer look at spatial dimensions:


# 7x7 input (spatially) assume $3 \times 3$ filter applied with stride 3 ? 

A closer look at spatial dimensions:


## $7 \times 7$ input (spatially) assume $3 \times 3$ filter applied with stride 3 ?

## doesn't fit!

cannot apply $3 \times 3$ filter on $7 \times 7$ input with stride 3 .

## In practice: Common to zero pad the border


e.g. input $7 \times 7$
$3 \times 3$ filter, applied with stride 1
pad with 1 pixel border => what is the output?
7x7 output!

## In practice: Common to zero pad the border


e.g. input $7 \times 7$
$3 \times 3$ filter, applied with stride 1
pad with 1 pixel border => what is the output?

## 7x7 output!

in general, common to see CONV layers with stride 1, filters of size FxF, and zero-padding with
(F-1)/2. (will preserve size spatially)
e.g. F = $3=>$ zero pad with 1
$F=5=>$ zero pad with 2
F = 7 => zero pad with 3

## Pooling layer

- makes the representations smaller and more manageable
- operates over each activation map independently:



## MAX POOLING

Single depth slice

$\underbrace{$| 1 | 1 | 2 | 4 |
| :---: | :---: | :---: | :---: |
| 5 | 6 | 7 | 8 |
| 3 | 2 | 1 | 0 |
| 1 | 2 | 3 | 4 |$\xrightarrow{\text { max pool with 2x2 filters }}$|  and stride 2  |
| :--- |}$_{\mathrm{y} \uparrow}$| 6 | 8 |
| :---: | :---: | :---: |
| 3 | 4 |

## Tensorflow implementation

- Weight Initialization
- Convolution and Pooling
- Convolution layer
- Fully connected layer
- Readout Layer
- Reference and image source:
https://www.tensorflow.org/get started/mnist/pros
(See section 'Build a Multilayer Convolutional Network')


## Input (placeholder)

```
x = tf.placeholder(tf.float32, shape=[None, input_size])
y = tf.placeholder(tf.float32, shape=[None, classes_num])
```

$x$ is placeholder for input image.
y is label with one-hot representation, so second dimension of y is equal to number of classes.

None indicates that the first dimension, corresponding to the batch size, which can be any size.

## Weight Initialization

```
def weight_variable(shape):
    initial = tf.truncated_normal(shape, stddev=0.1)
    return tf.Variable(initial)
def bias_variable(shape):
    initial = tf.constant(0.1, shape=shape)
    return tf.Variable(initial)
```

These variable will be initialized when user run 'tf.global_variables_initializer'. Now they are just nodes in a graph without any value.

## Convolution and Pooling

```
def conv2d(x, W):
    return tf.nn.conv2d(x, W, strides=[1, 1, 1, 1], padding='SAME')
def max_pool_2x2(x):
    return tf.nn.max_pool(x, ksize=[1, 2, 2, 1],
                        strides=[1, 2, 2, 1], padding='SAME')
```

Strides is 4-d, following NHWC format.
(Num_samples x Height x Width $\times$ Channels)
Recall strides and padding.
padding = 'SAME' means apply padding to keep output size as same as input size.

Conv2d pads with zeros and max_pool pads with -inf.
tf.nn.conv2d
tf.nn.max_pool

## Convolution layer

```
W_conv1 = weight_variable([5, 5, 1, 32])
b_conv1 = bias_variable([32])
x_image = tf.reshape(x, [-1,28,28,1])
h_conv1 = tf.nn.relu(conv2d(x_image, W_conv1) + b_conv1)
h_pool1 = max_pool_2x2(h_conv1)
W_conv2 = weight_variable([5, 5, 32, 64])
b_conv2 = bias_variable([64])
h_conv2 = tf.nn.relu(conv2d(h_pool1, W_conv2) + b_conv2)
h_pool2 = max_pool_2x2(h_conv2)
```



## Convolution layer

```
W_conv1 = weight_variable([5, 5, 1, 32])
b_conv1 = bias_variable([32])
x_image = tf.reshape(x, [-1,28,28,1])
h_conv1 = tf.nn.relu(conv2d(x_image, W_conv1) + b_conv1)
h_pool1 = max_pool_2x2(h_conv1)
W_conv2 = weight_variable([5, 5, 32, 64])
b_conv2 = bias_variable([64])
h_conv2 = tf.nn.relu(conv2d(h_pool1, W_conv2) + b_conv2)
h_pool2 = max_pool_2x2(h_conv2)
```

See how the code creates a model by wrapping layers.
Be care of shape of each layer.
-1 means match the size of that dimension is computed so that the total size remains constant.

## Reshape

For example:
tensor ' t ' is $[[1,2],[3,4],[5,6],[7,8]]$, so t has shape $[4,2]$
(1) reshape $(t,[2,4]) \rightarrow[[1,2,3,4],[5,6,7,8]]$
(2) reshape(t, [-1, 4]) $\rightarrow$ [[1, 2, 3, 4], [5, 6, 7, 8]]
-1 would be computed and becomes ' 2 '

## Fully connected layer

```
W_fc1 = weight_variable([7 * 7 * 64, 1024])
b_fc1 = bias_variable([1024])
h_pool2_flat = tf.reshape(h_pool2, [-1, 7*7*64])
h_fc1 = tf.nn.relu(tf.matmul(h_pool2_flat, W_fc1) + b_fc1)
```

Flatten all the maps and connect them with fully connected layer.
Again, be care of shape.


## Readout Layer

```
W_fc2 = weight_variable([1024, 10])
b_fc2 = bias_variable([10])
y_conv = tf.matmul(h_fc1_drop, W_fc2) + b_fc2
```

Use a layer to match output size.
Done!


## Training and Evaluation (optional)

```
cross_entropy = tf.reduce_mean(tf.nn.softmax_cross_entropy_with_logits(y_conv, y_)
train_step = tf.train.AdamOptimizer(1e-4).minimize(cross_entropy)
correct_prediction = tf.equal(tf.argmax(y_conv,1), tf.argmax(y_,1))
accuracy = tf.reduce_mean(tf.cast(correct_prediction, tf.float32))
sess.run(tf.global_variables_initializer())
for i in range(20000):
    batch = mnist.train.next_batch(50)
    if i%100 == 0:
        train_accuracy = accuracy.eval(feed_dict={
            x:batch[0], y_: batch[1], keep_prob: 1.0})
        print("step %d, training accuracy %g"%(i, train_accuracy))
    train_step.run(feed_dict={x: batch[0], y_: batch[1], keep_prob: 0.5})
print("test accuracy %g"%accuracy.eval(feed_dict={
    x: mnist.test.images, y_: mnist.test.labels, keep_prob: 1.0}))
```


## Recommendation

- Search for each function, and you'll what's everything going on.

