11.0 Spoken Content Understanding, User-content Interaction and Beyond

- **References:** 1. "Spoken Document Understanding and Organization", IEEE Signal Processing Magazine, Sept. 2005, Special Issue on Speech Technology in Human-Machine Communication
 - "Multi-layered Summarization of Spoken Document Archives by Information Extraction and Semantic Structuring", Interspeech 2006, Pittsburg, USA

User-Content Interaction for Spoken Content Retrieval

• Problems

- Unlike text content, spoken content not easily summarized on screen, thus retrieved results difficult to scan and select
- User-content interaction always important even for text content

Possible Approaches

- Automatic summary/title generation and key term extraction for spoken content
- Semantic structuring for spoken content
- Multi-modal dialogue with improved interaction



Multi-media/Spoken Document Understanding and Organization

- Key Term/Named Entity Extraction from Multi-media/Spoken Documents
 - personal names, organization names, location names, event names
 - key phrase/keywords in the documents
 - very often out-of-vocabulary (OOV) words, difficult for recognition
- Multi-media/Spoken Document Segmentation
 - automatically segmenting a multi-media/spoken document into short paragraphs, each with a central topic
- Information Extraction for Multi-media/Spoken Documents
 - extraction of key information such as who, when, where, what and how for the information described by multi-media/spoken documents.
 - very often the relationships among the key terms/named entities
- Summarization for Multi-media/Spoken Documents
 - automatically generating a summary (in text or speech form) for each short paragraph
- Title Generation for Multi-media/Spoken Documents
 - automatically generating a title (in text or speech form) for each short paragraph
 - very concise summary indicating the topic area
- Topic Analysis and Organization for Multi-media/Spoken Documents
 - analyzing the subject topics for the short paragraphs
 - clustering and organizing the subject topics of the short paragraphs, giving the relationships among them for easier access

Integration Relationships among the Involved Technology Areas



Key Term Extraction from Spoken Content (1/2)

- Key Terms : key phrases and keywords
- Key Phrase Boundary Detection
- An Example



- "hidden" almost always followed by the same word
- "hidden Markov" almost always followed by the same word
- "hidden Markov model" is followed by many different words
- Left/right boundary of a key phrase detected by context statistics

Key Term Extraction from Spoken Content (2/2)

- Prosodic Features
 - key terms probably produced with longer duration, wider pitch range and higher energy
- Semantic Features (e.g. PLSA)
 - key terms usually focused on smaller number of topics



- Lexical Features
 - TF/IDF, POS tag, etc.

Extractive Summarization of Spoken Documents



Title Generation for Spoken Documents

- Titles for retrieved documents/segments helpful in browsing and selection of retrieved results
- Short, readable, telling what the document/segment is about
- One example: Scored Viterbi Search



Multi-modal Dialogue

• An example: user-system interaction modeled as a Markov Decision Process (MDP)



• Example goals

- small average number of dialogue turns (average number of user actions taken) for successful tasks (success: user's information need satisfied)
- less effort for user, better retrieval quality

Spoken Document Summarization

• Why summarization?

- Huge quantities of information
- Spoken content difficult to be shown on the screen and difficult to browse
 Mails
 News articles



Spoken Document Summarization

- More difficult than text summarization
 - Recognition errors, Disfluency, etc.
- Extra information not in text
 - Prosody, speaker identity, emotion, etc.



Unsupervised Approach: Maximum Margin Relevance (MMR)

Select relevant and non-redundant sentences

 $MMR(x_i) = Rel(x_i) - \lambda Red(x_i, S)$ Relevance : $Rel(x_i) = Sim(x_i, d)$ Redundancy : $Red(x_i, S) = Sim(x_i, S)$ Sim (x_i, \bullet) : Similarity measure



Supervised Approach: SVM or Similar

Trained with documents with human labeled summaries Binary classification problem : $x_i \in S$, or $x_i \notin S$ **Training data** $v(x_i)$: Feature d_N: document S_N : Summary vector of x_i Human d₂: document S₂: Summary labeled Binary Feature d_1 : document S₁: Summary Classification Extraction $S_1, S_2....$ $\int x_1, x_2....$ model s_i : selected x_m : utterance utterance **Training phase Testing phase** $V(\hat{x}_i)$: Feature **Testing data** vector of \hat{x}_i $\widehat{d_N}$: document Ranked utterances Binary $\widehat{x_1}, \widehat{x_2}...$ Feature Classification $\widehat{x_m}$: utterance Extraction model **ASR System**

Domain Adaptation of Supervised Approach

- Problem
 - Hard to get high quality training data
 - In most cases, we have labeled **out-of-domain references** but not labeled **target domain references**



- Goal
 - Taking advantage of **out-of-domain data**

Domain Adaptation of Supervised Approach

• *Model*₀ trined by out-of-domain data, used to obtain summary₀ for target domain



Domain Adaptation of Supervised Approach

- Model₀ trined by out-of-domain data, used to obtain summary₀
 for target domain
- summary₀ together with out-of-domain data jointly used to train Model₁



Document Summarization

- Extractive Summarization
 - select **sentences** in the document

Abstractive Summarization

- Generate sentences describing the content of the document



Document Summarization

Extractive Summarization

- select **sentences** in the document

Abstractive Summarization

- Generate sentences describing the content of the document



Abstractive Summarization (1/4)

- An Example Approach
 - (1) Generating candidate sentences by a graph
 - (2) Selecting sentences by topic models, language models of words, parts-of-speech(POS), length constraint, etc.



Abstractive Summarization (2/4)

- 1) Generating Candidate sentences <u>Graph construction</u> + search on graph
 - Node : "word" in the sentence
 - Edge : word ordering in the sentence

□X1:這個 飯店 房間 算 舒適.
□X2:這個 飯店 的 房間 很 舒適 但 離 市中心 太遠 不方便
□X3:飯店 挺 漂亮 但 房間 很 舊
□X4:離 市中心 遠

Abstractive Summarization (3/4)

- 1) Generating Candidate sentences <u>Graph construction</u> + search on graph
 - □X1:這個 飯店 房間 算 舒適
 □X2:這個 飯店 的 房間 很 舒適 但 離 市中心 太遠 不方便
 □X3:飯店 挺 漂亮 但 房間 很 舊
 □X4:離 市中心 遠



Abstractive Summarization (3/4)

1) Generating Candidate sentences Graph construction

+ search on graph

□X1: 這個 飯店 房間 算 舒適
□X2: 這個 飯店 的 房間 很 舒適 但 離 市中心 太遠 不方便
□X3: 飯店 挺 漂亮 但 房間 很 舊
□X4: 離 市中心 遠



Abstractive Summarization (3/4)

• 1) Generating Candidate sentences Graph construction + search on graph



Abstractive Summarization (4/4)

- 1) Generate Candidate sentences Graph construction + search on graph
 - Search : find Valid path on graph
 - Valid path : path from start node to end node
 - e.g. 飯店房間很舒適但離市中心遠

X1:這個 飯店 房間 算 舒適
X2:這個飯店的房間很舒適但離市中心太遠不方便
X3 : 飯店 挺 漂亮 但 房間 很 舊
X4:離市中心 遠



Abstractive Summarization (4/4)

1) Generating Candidate sentences Graph construction

+ search on graph

- Search : find Valid path on graph
- Valid path : path from start node to end node

e.g. 飯店房間很舒適但離市中心遠





Sequence-to-Sequence Learning (1/3)

- Both input and output are sequences *with different lengths*.
 - machine translation (machine learning→機器學習)
 - summarization, title generation
 - spoken dialogues
 - speech recognition



Sequence-to-Sequence Learning (2/3)

- Both input and output are sequences *with different lengths*.
 - machine translation (machine learning→機器學習)
 - summarization, title generation
 - spoken dialogues
 - speech recognition



Sequence-to-Sequence Learning (3/3)

- Both input and output are sequences *with different lengths*.
 - machine translation (machine learning→機器學習)
 - summarization, title generation
 - spoken dialogues
 - speech recognition



End-to-end Deep Learning for Speech Recognition



- Jointly Learn the Sound (Acoustic Models), Vocabulary (Lexicon) and Sentence Structure (Language Model)
 - rather than trained separately with different criteria
- One example
- A 70-year-old person has heard roughly no more than 0.6 million of hrs of voice in his life
 - machines can be trained with more than this quantity of data in very short time



 b^i is obtained based on the whole input sequence.

 b^1 , b^2 , b^3 , b^4 can be parallelly computed.



You can try to replace any thing that has been done by RNN with self-attention (e.g. easier for parallelization).

https://arxiv.org/abs/1706.03762



q: query (to match others) $q^i = W^q a^i$ k: key (to be matched) $k^i = W^k a^i$

v: information to be extracted

 $v^i = W^v a^i$









Considering the whole sequence











b^1 , b^2 , b^3 , b^4 can be parallelly computed.


Multi-head Self-attention (2 heads as example)





Multi-head Self-attention (2 heads as example)



Multi-head Self-attention (2 heads as example)





Positional Encoding

- No position information in self-attention.
- Original paper: each position has a unique positional vector eⁱ (not learned from data)
- In other words: each xⁱ appends a one-hot vector pⁱ



 k^{l}

 a^{ι}

 x^i

q

+

 e^{ι}

Review: https://www.youtube.com/watch?v=ZjfjPzXw6og&feature=youtu.be

Seq2seq with Attention



Transformer





Word Vector Representations (Word Embedding)

1-of-N encoding of the word w_{i-1}



Contextualized Word Embedding

Contextualized

- Each word token has its own embedding (even though it has the same word type)
- The embeddings of word tokens also depend on its context.



Embeddings from Language Model (ELMO) https://arxiv.org/abs/1802.05365

RNN-based language models (trained from lots of sentences)

e.g. given "潮水 退了 就 知道 誰 沒穿 褲子"



Embeddings from Language Model (ELMO) https://arxiv.org/abs/1802.05365

RNN-based language models (trained from lots of sentences)
 e.g. given "潮水 退了 就 知道 誰 沒穿 褲子"



Each layer in deep LSTM can generate a latent representation.

Which one should we use???

ELMO





Learned with the down

+

 α_2





Although I use "word" as unit here, "character" may be a better choice for Chinese.

Bidirectional Encoder Representations from Transformers (BERT)

Training of BERT



Predicting the masked word

Training of BERT

Approach 2: Next Sentence Prediction



How to use BERT – Case 2



Input: single sentence, output: class of each word

Example: Slot filling



https://d4mucfpksywv.cloudfront.net/better-languagemodels/language_models_are_unsupervised_multitask_learners.pdf

Generative Pre-Training (GPT)



Source of image: https://huaban.com/pins/1714071707/

Generative Pre-Training (GPT)



Generative Pre-Training (GPT)





Multi-modal Interactive Dialogue



- Interactive dialogue: retrieval engine interacts with the user to find out more precisely his information need
 - User entering the query
 - When the retrieved results are divergent, the system may ask for more information rather than offering the results

Multi-modal Interactive Dialogue



- Interactive dialogue: retrieval engine interacts with the user to find out more precisely his information need
 - User entering the second query
 - when the retrieved results are still divergent, but seem to have a major trend, the system may use a key word representing the major trend asking for confirmation
 User may reply : "Yes" or "No, Asia"

Markov Decision Process (MDP)

- A mathematical framework for decision making, defined by (S,A,T,R,π)
 - S: Set of states, current system status $\{s_1, s_2, s_3, \}$
 - A: Set of actions the system can take at each state $\{A_1, A_2, A_3, \}$
 - \cdots } - T: transition probabilities between states when a certain action is taken
 - R: reward received when taking an action
 - $\{R_1, R_2, R_3,$
 - $-\pi: \overrightarrow{\text{pol}} cy, \text{ choice of action given the state} \\ \left\{\pi:s_i \to A_j\right\}$
- Objective : Find a policy that maximizes the expected total reward

Multi-modal Interactive Dialogue

Model as <u>Markov</u> <u>Decision</u> <u>Process (MDP)</u>



- After a query entered, the system starts at a certain state
- States: retrieval result quality estimated as a continuous variable (e.g. MAP) plus the present dialogue turn
- Action: at each state, there is a set of actions which can be taken: asking for more information, returning a keyword or a document, or a list of keywords or documents asking for selecting one, or

showing results....

- User response corresponds to a certain negative reward (extra work for user)
- when the system decides to show to the user the retrieved results, it earns some positive reward (e.g. MAP improvement)
- Learn a policy maximizing rewards from historical user interactions($\pi: S_i \rightarrow A_j$)

Reinforcement Learning

- Example approach: Value Iteration
 - Define value function: $Q^{\pi} : S \times A \to \mathbb{R}$ $Q^{\pi}(s, a) = E[\Sigma_{k=0}^{\infty} \gamma^{k} r_{k} | s_{0} = s, a_{0} = a]$ the expected discounted sum of rewards given π

started from (*s*, *a*)

The real value of Q can be estimated iteratively from a training set:

$$Q^{*}(s,a) = E_{s'|s,a}[R(s,a,s') + \gamma_{b\in A}^{max}Q^{*}(s',b)]$$

- $Q^*(s, a)$:estimated value function based on the training set
- Optimal policy is learned by choosing the best action given each state such that the value function is maximized

Question-Answering (QA) in Speech



- Question, Answer, Knowledge Source can all be in text form or in Speech
- Spoken Question Answering becomes important
 - spoken questions and answers are attractive
 - the availability of large number of on-line courses and shared videos today makes spoken answers by distinguished instructors or speakers more feasible, etc.
- Text Knowledge Source is always important

Three Types of QA

- Factoid QA:
 - What is the name of the largest city of Taiwan? Ans: Taipei.
- Definitional QA :
 - What is QA?
- Complex Question:
 - How to construct a QA system?

Factoid QA

Question Processing

- Query Formulation: transform the question into a query for retrieval
- Answer Type Detection (city name, number, time, etc.)

Passage Retrieval

- Document Retrieval, Passage Retrieval
- Answer Processing
 - Find and rank candidate answers



Factoid QA – Question Processing

- Query Formulation: Choose key terms from the question
 - Ex: What is the name of the largest city of Taiwan?
 - "Taiwan", "largest city" are key terms and used as query
- Answer Type Detection
 - "city name" for example
 - Large number of hierarchical classes hand-crafted or automatically learned



An Example Factoid QA

• Watson: a QA system develop by IBM (text-based, no speech), who won "Jeopardy!"



More about QA

- Definitional QA \approx Query-focused summarization
 - Use similar framework as Factoid QA : Question Processing, Passage Retrieval, Answer Processing is replaced by Summarization
- QA based on Spoken content
 Spoken QA
- QA based on Deep Learning
 e.g. BERT

What can Spoken Content Retrieval and the Related Technologies do for us ?

- Google reads all text over the Internet – can find any text over the Internet for the user
- All Roles of Text can be realized by Voice
- Machines can listen to all voices over the Internet – can find any utterances over the Internet for the user
- A Spoken Version of Google

What can we do with a Spoken Version of Google ?

• Multimedia Content exponentially increasing over the Internet



300hrs of videos uploaded per min (2015.01)

> Roughly 2000 online courses on Coursera (2016.04)

- best archive of global human knowledge is here
- desired information deeply buried under huge quantities of unrelated information
- Nobody can go through so much multimedia information, but Machines can
- Machines may be able to listen to and understand the entire multimedia knowledge archive over the Internet
 - extracting desired information for each individual user



A Target Application Example : Personalized Education Environment

For each individual user

Information

 I wish to learn about Wolfgang Amadeus Mozart and his music
 I can spend 3 hrs to learn



This is the 3-hr personalized course for you. I'll be your personalized teaching assistant. Ask me when you have questions.

user

- Understanding, Summarization and Question Answering for Spoken Content
 - something we could Never do (even today)
 - semantic analysis for spoken content

Semantic Structuring of Spoken Content (1/2)

- Constructing the Semantic Structures of the Spoken Content
- Example Approach 1: Spoken Content categorized by Topics and organized in a Two-dimensional Tree Structure (2005)
 - each category labeled by a set of key terms (topic) located on a map
 - categories nearby on the map are more related semantically
 - each category expanded into another map in the next layer



[Eurospeech 2005]

An Example of Two-dimensional Trees

• Broadcast News Browser (2006)



[Interspeech 2006]
Online Courses

- Sequential knowledge transfer lecture by lecture
- When a lecture in an online course is retrieved for a user
 - difficult for the user to understand this lecture without listening to previous related lectures
 - not easy to find out background or related knowledge

Semantic Structuring of Spoken Content (2/2)

- Example Approach 2: Key Term Graph (2009)
 - each spoken slide labeled by a set of key terms (topics)
 - relationships between key terms represented by a graph



• Very Similar to Knowledge Graph

[ICASSP 2009][IEEE Trans ASL 2014]

An Example of Retrieving with an Online Course Browser (1/2)

- Course : Digital Speech Processing (2009)
 - Query : "triphone"
 - retrieved utterances shown with the spoken slides they belong to specified by the titles and key terms



[ICASSP 2009][IEEE Trans ASL 2014]

An Example of Retrieving with an Online Course Browser (2/2)

• User clicks to view the spoken slide (2009)

- including a summary, key terms and related key terms from the graph
- recommended learning path for a specific key term

5-7 CLASSIFICATION AND REGRESSION TREES(CART)



This key term(entropy) first appears in 5-4 Also appears in slide(s): 5-5 5-6 5-7 5-8 5-9 5-10 6-1 6-2 6-5 6-10 9-5 12-1 12-8 13-6

[ICASSP 2009][IEEE Trans ASL 2014]

A Huge Number of Online Courses

• A user enters a keyword or a key phrase to coursera

coursera		i≣ Catalog Machine L	Learning Q	Institutions	HL
Availability	360	You searched for: Machine 機器	Learning. 752 matche	s earning Foundations)	
 Pre-Enroll Self Paced Show More 	102 88	Natio	onal Taiwan University	0	
All Topics		Ma	chine Learning Capsto	one: An Intelligent Applic	ation
Business Computer Science Social Sciences	252 143	Univ	h Deep Learning versity of Washington		
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Course Languages		Natio	m字首汉次 (Widefinite Le	anning reeninques)	
 English Chinese (Simplified) 	739 6				

Robotics: Estimation and Learning

French

2

Having Machines Listen to all the Online Courses

three courses on some similar topic





Having Machines Listen to all the Online Courses



Question Answering in the Era of Deep Learning

Machine answering questions from the user



Text v.s. Spoken QA (Cascading v.s. End-to-end)



Audio-and-Text Jointly Learned SpeechBERT

• Pre-training

• Fine-tuning



- End-to-end Globally Optimized for Overall QA Performance
 - not limited by ASR errors (no ASR here)
 - extracting semantics directly from speech, not from words via ASR

[Interspeech 2020]

• Key terms

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- "Hierarchical Attention Model for Improved Comprehension of Spoken Content", IEEE Workshop on Spoken Language Technology (SLT), San Diego, California, USA, Dec 2016, pp. 234-238.
- "SpeechBERT: An Audio-and-text Jointly Learned Language Model for End-to-end Spoken Question Answering", Interspeech, virtual conference due to Covid-19, Oct. 2020, pp. 4168-4172.

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• Self-attention, Transformer, BERT, GPT

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