信號與系統

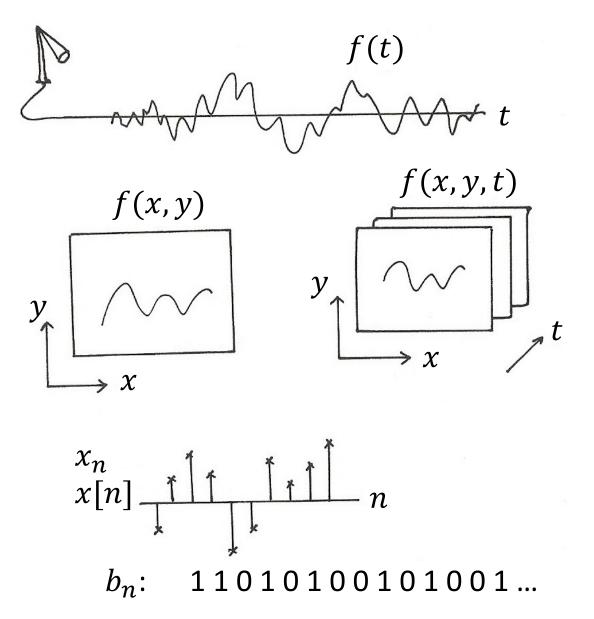
Signals & Systems

李琳山

A Signal

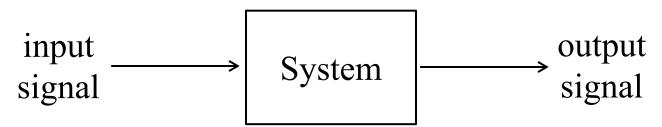
- A signal is a function of one or more variables, which conveys information on the nature of some physical phenomena.
- Examples
 - f (t) : a voice signal, a music signal
 - -f(x, y) : an image signal, a picture
 - -f(x, y, t): a video signal
 - $-x_n$: a sequence of data (n: integer)
 - $-b_n$: a bit stream (b:1 or 0)
 - continuous-time, discrete-time
 - analog, digital
- Human Perceptible/Machine Processed

A Signal



A System

• An entity that manipulates one or more signals to accomplish some function, including yielding some new signals.

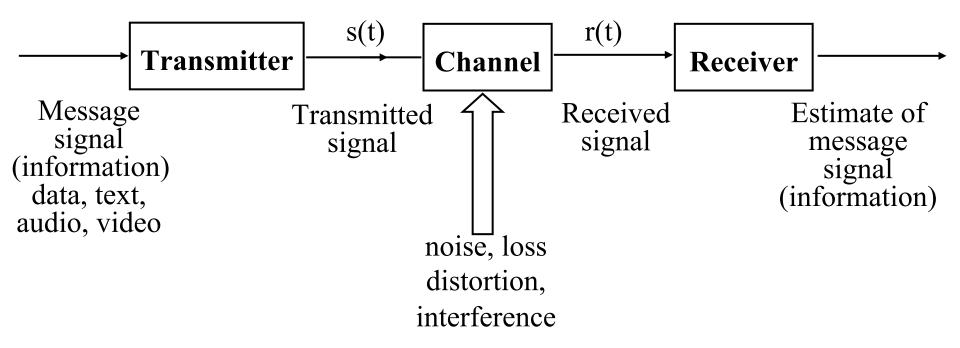


- Examples
 - an electric circuit
 - a telephone handset
 - a PC software receiving pictures from Internet
 - a TV set
 - a computer with some software handling some data

Typical Examples of Signals/Systems

Concerned

• Communication Systems

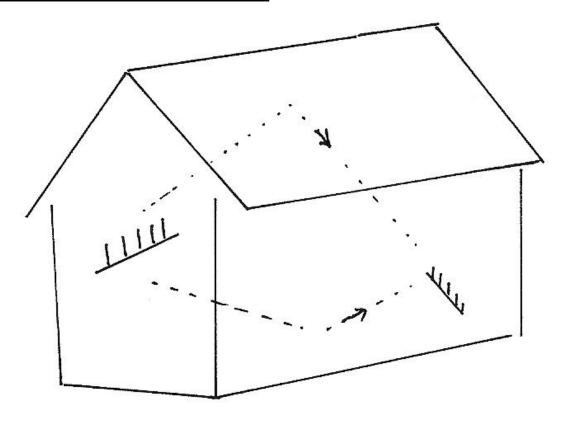


Typical Examples of Signals/Systems

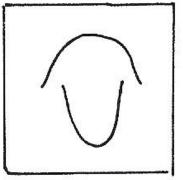
Concerned

- Computers
- Signal Processing Systems
 - software systems processing the signal by computation/ memory
 - examples : audio enhancement systems, picture processing systems, video compression systems, voice recognition/ synthesis systems, array signal processors, equalizers, etc.

Audio Enhancement



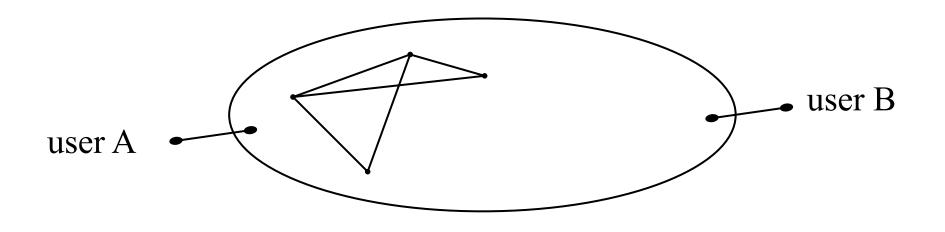
Picture Processing



Typical Examples of Signals/Systems

Concerned

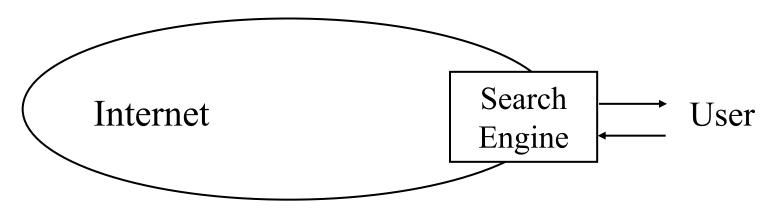
• Networks



Typical Examples of Signals/Systems

Concerned

• Information Retrieval Systems

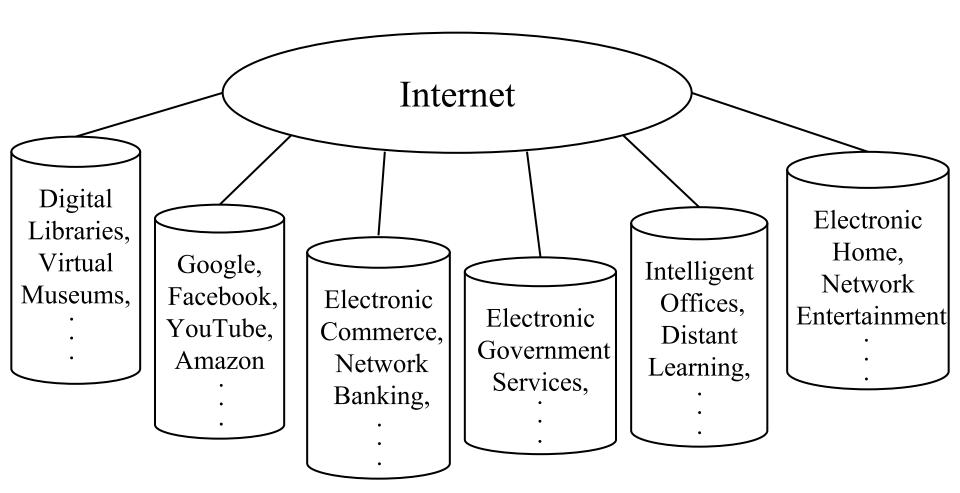


• Internet

• Other Information Systems

examples : remote sensing systems, biomedical signal processing systems, etc.

Internet



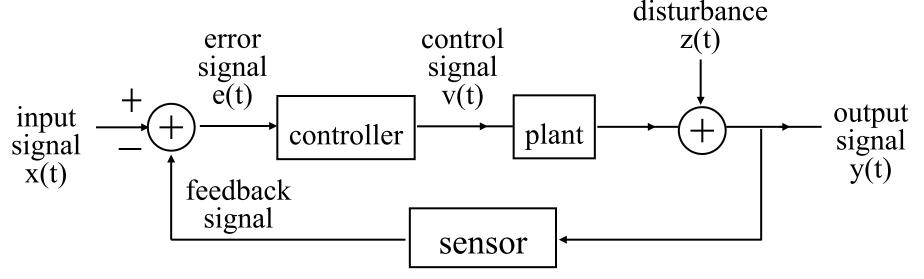
Internet

- Network Technology Connects Everywhere Globally
- Huge Volume of Information Disseminated across the Globe in Microseconds
- Multi-media, Multi-lingual, Multi-functionality
- Cross-cultures, Cross-domains, Cross-regions
- Integrating All Knowledge Systems and Information related Activities Globally

Typical Examples of Signals/Systems Concerned

• Control Systems

– close-loop/feedback control systems



 example: aircraft landing systems, satellite stabilization systems, robot arm control systems, etc.

Typical Examples of Signals/Systems Concerned

- Other Systems
 - manufacturing systems, computer-aided-design systems, mechanical systems, chemical process systems, etc.

Scope of The Course

- Those Signals/Systems Operated by Electricity, in Particular by Software and Computers, with Extensive Computation and Memory, for Information and Control Primarily
- Analytical Framework to Handle Such Signals/Systems
- Mathematical Description/Representation of Such Signals/Systems

Scope of The Course

- Language and Tools to Solve Problems with Such Signals/Systems
- Closely Related to: Communications, Signal Processing, Computers, Networks, Control, Biomedical Engineering, Circuits, Chips, EM Waves, etc.
- A Fundamental Course for E.E.

Text/Reference Books and Lecture Notes

- Textbook:
 - Oppenheim & Willsky, "Signals & Systems", 2nd Ed. 1997
 - Prentice-Hall, 新月
- Reference:
 - S. Haykin & B.Van Veen, "Signals & Systems", 1999
 - John Willey & Sons, 歐亞
- Lecture Notes:
 - Available on web before the day of class

Course Outline

- 1. Fundamentals
- 2. Linear Time-invariant Systems
- 3. Fourier Series & Fourier Transform
- 4. Discrete Fourier Transform (DFT)
- 5. Time/Frequency Characterization of Signals/Systems
- 6. Sampling & Sampling Theorem
- 7. Communication Systems
- 8. Laplace Transform
- 9. Z-Transform
- 10. Linear Feedback Systems
- 11. Some Application Examples

History of the Area

- Independently Developed by People Working on Different Problems in Different Areas
- Fast Development after Computers Become Available and Powerful
- Re-organized into an Integrated Framework

Background Required

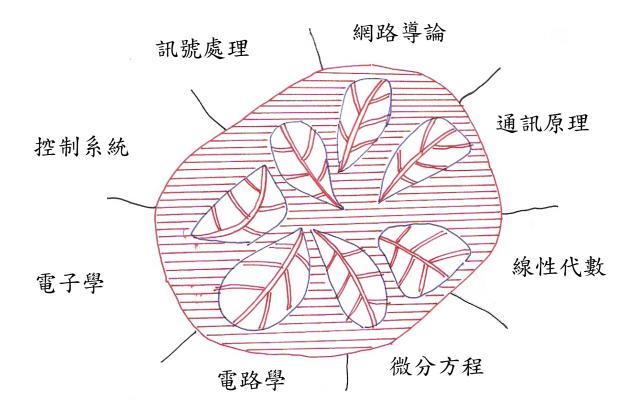
- 2nd semester of 2nd year of EE
- Mathematics
- Pre-requisite : No

Grading

- Midterm 35%
- Final 35%
- MATLAB Problems
- Homeworks

35% 35% 20% 10%





- 每週準時上課認真聽講,不遲到缺席
- 每週自行閱讀課本,跟上上課進度
- 課本中上課未能提到之處,自行仔細研讀(含例題、習題)

1.0 Fundamentals

1.1 Signals

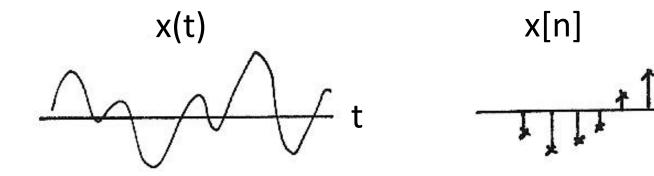
Continuous/Discrete-time Signals

x(t), x[n]

Signal Energy/Power

$$E = \int_{t_1}^{t_2} |x(t)|^2 dt , \quad E = \sum_{n=n_1}^{n_2} |x[n]|^2$$
$$P = E/(t_2 - t_1) \quad , \quad P = E/(n_2 - n_1 + 1)$$

Continuous/Discrete-time



n

Transformation of A Signal

• Time Shift

$$x(t) \rightarrow x(t-t_0)$$
 , $x[n] \rightarrow x[n-n_0]$

• Time Reversal

$$x(t) \rightarrow x(-t)$$
 , $x[n] \rightarrow x[-n]$

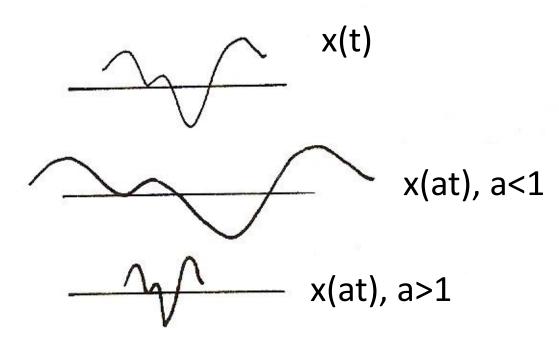
• Time Scaling

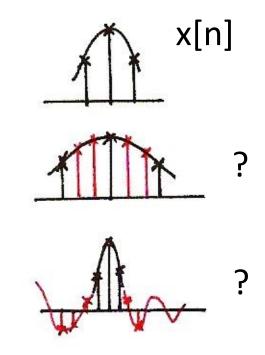
$$x(t) \rightarrow x(at)$$
 , $x[n] \rightarrow ?$

Combination

$$x(t) \rightarrow x(at+b) \quad , \quad x[n] \rightarrow ?$$

Time Scaling





Periodic Signal

x(t) = x(t+T), T: period x(t) = x(t+mT), m: integer

 T_0 : Fundamental period : the smallest positive value of T

aperiodic : NOT periodic

$$x[n] = x[n+N] = x[n+mN]$$
 , N_0

Even/Odd Signals

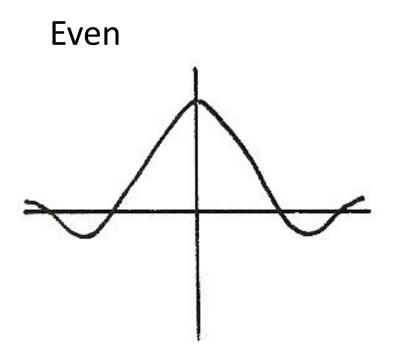
• Even
$$x(-t) = x(t)$$
 , $x[-n] = x[n]$

• Odd
$$x(-t) = -x(t)$$
 , $x[-n] = -x[n]$

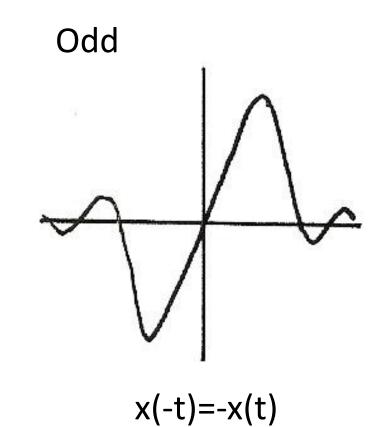
• Any signal can be discomposed into a sum of an even and an odd

$$x_1(t) = \frac{1}{2} [x(t) + x(-t)], \quad x_2(t) = \frac{1}{2} [x(t) - x(-t)]$$

Even/Odd



x(-t)=x(t)

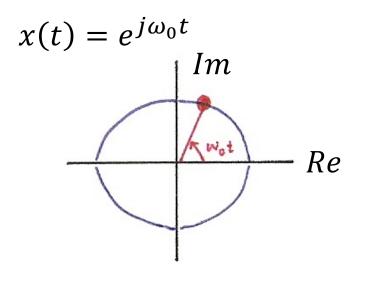


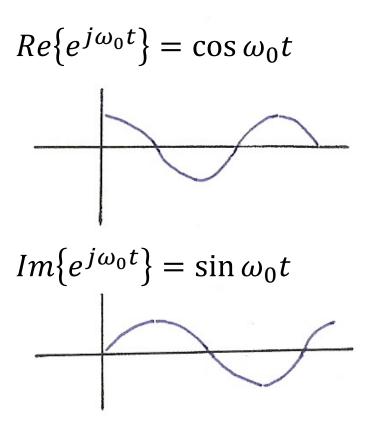
• Basic Building Blocks from which one can construct many different signals and define frameworks for analyzing many different signals efficiently

$$x(t) = e^{j\omega_0 t}$$
, fundamental period $T_0 = \frac{2\pi}{|\omega_0|}$

fundamental frequency $\omega_0 = \frac{2\pi}{T_0}$

 ω_0 : rad / sec





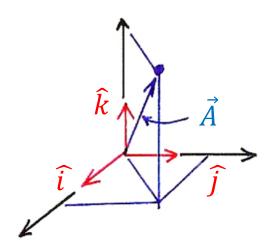
 $e^{jx} = \cos x + j \sin x$

Vector Space

$$V = \{v \mid \cdots\}$$
$$av$$
$$v_1 + v_2$$



<u>3-dim Vector Space</u>



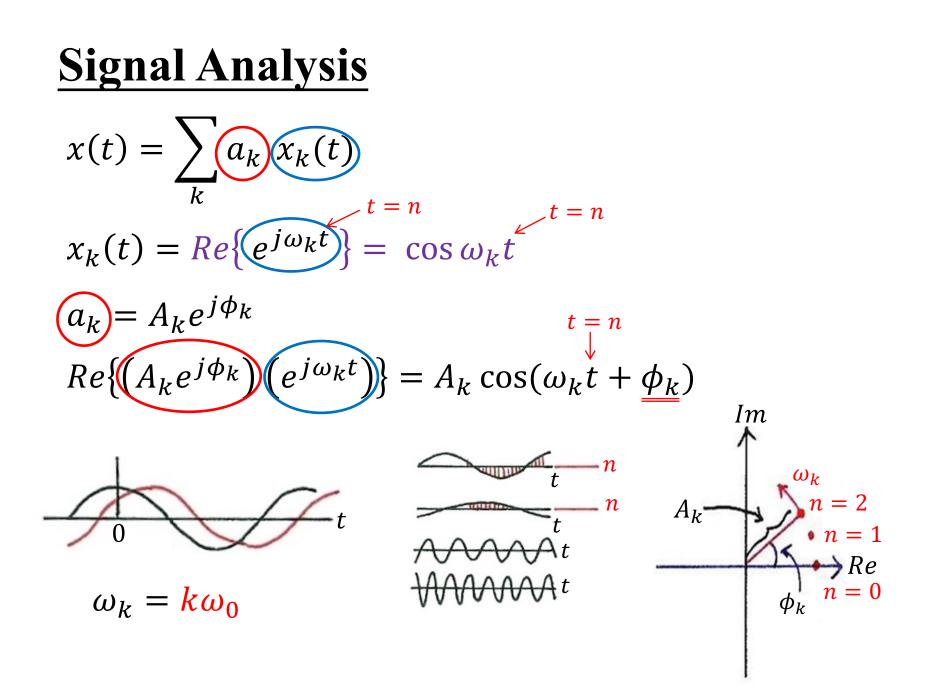
$$(\vec{A}) \cdot \hat{j} = (a\hat{i} + b\hat{j} + c\hat{k}) \cdot \hat{j}$$
 (合成)
 $b = \vec{A} \cdot \hat{j}$ (分析)

N-dim Vector Space

$$\vec{A} = \sum_{k=1}^{N} (a_k) (\hat{v}_k)$$

$$a_j = \vec{A} \cdot \hat{v}_j$$

$$\widehat{v}_i \cdot \widehat{v}_j = \delta_{ij}$$



• Harmonically related signal sets

$$\{\phi_k(t) = e^{jk\omega_0 t}, k = 0, \pm 1, \pm 2, \dots\}$$

fundamental period
$$T_k = \frac{2\pi}{|k\omega_0|}$$

fundamental frequency $|k\omega_0|$

all with common period
$$T_1 = \frac{2\pi}{|\omega_0|}$$

• Sinusoidal signal

$$x(t) = A\cos(\omega_0 t + \phi) = \operatorname{Re}\{Ae^{j(\omega_0 t + \phi)}\}\$$

• General format

$$x(t) = Ce^{at} = |C| e^{j\theta} \cdot e^{(r+j\omega_0)t} = |C| e^{rt} \cdot e^{j(\omega_0 t+\theta)}$$

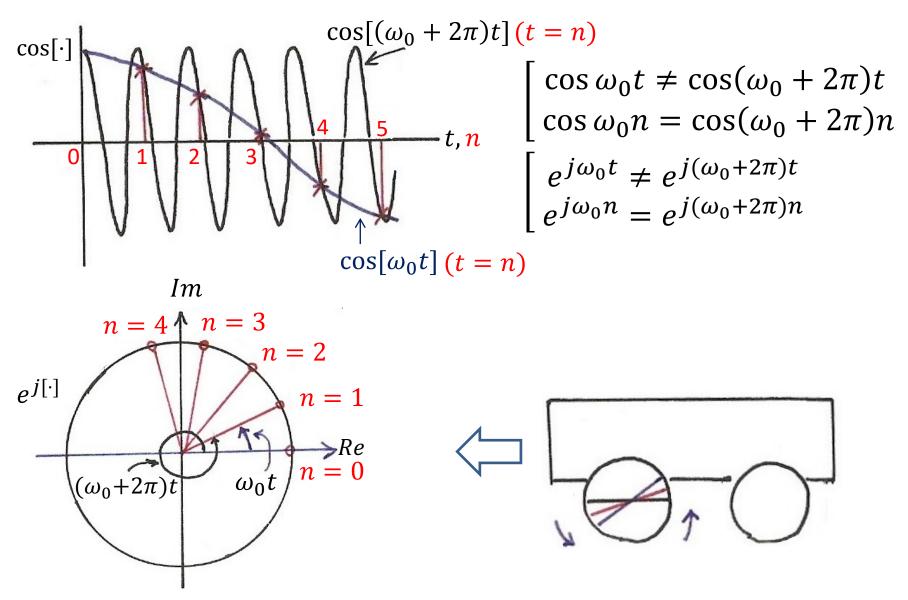
• Discrete-Time $x[n] = e^{j\omega_0 n}, \omega_0 : rad$ $x[n] = A\cos(\omega_0 n + \phi)$ $x[n] = Ce^{\beta n}$

- Important Differences Between Continuous-time and Discrete-time Exponential/Sinusoidal Signals
 - For discrete-time, signals with frequencies ω_0 and $\omega_0 + m \cdot 2\pi$ are identical. This is Not true for continuous-time.

$$e^{j(\omega_0 + m \cdot 2\pi)n} = e^{j\omega_0 n}$$
$$e^{j(\omega_0 + X)t} = e^{j(\omega_0 + X)t}$$

see : Fig.1.27, p.27 of text

Continuous/Discrete Sinusoidals



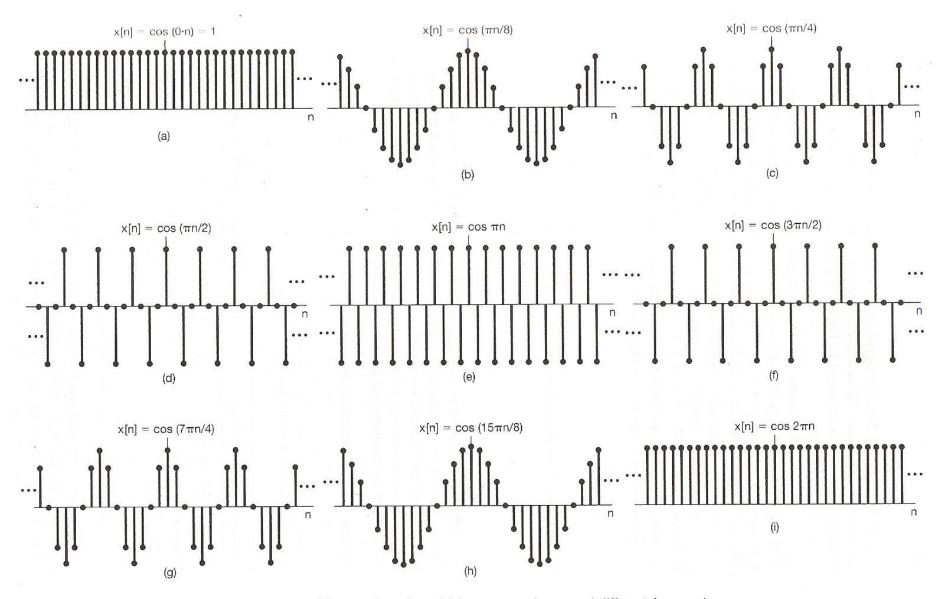


Figure 1.27 Discrete-time sinusoidal sequences for several different frequencies.

Fig. 1.27

$$e^{j\omega_0 n} \neq e^{j(2\pi - \omega_0)n}$$

but

$$Re \left\{ e^{j\omega_0 n} \right\} = Re \left\{ e^{-j\omega_0 n} \right\}$$
$$= Re \left\{ e^{j(2\pi - \omega_0)n} \right\}$$

Note:

$$Im\left\{e^{j\omega_0n}\right\} \neq Im\left\{e^{j(2\pi-\omega_0)n}\right\}$$

Exponential/Sinusoidal Signals

- Important Differences Between Continuous-time and Discrete-time Exponential/Sinusoidal Signals
 - For discrete-time, ω_0 is usually defined only for $[-\pi, \pi]$ or $[0, 2\pi]$. For continuous-time, ω_0 is defined for $(-\infty, \infty)$
 - For discrete-time, the signal is periodic only when $\omega_0 N = 2\pi m, \quad \omega_0 = (\frac{2\pi}{N})m = 2\pi (\frac{m}{N})$

see : Fig.1.25, p.24 of text

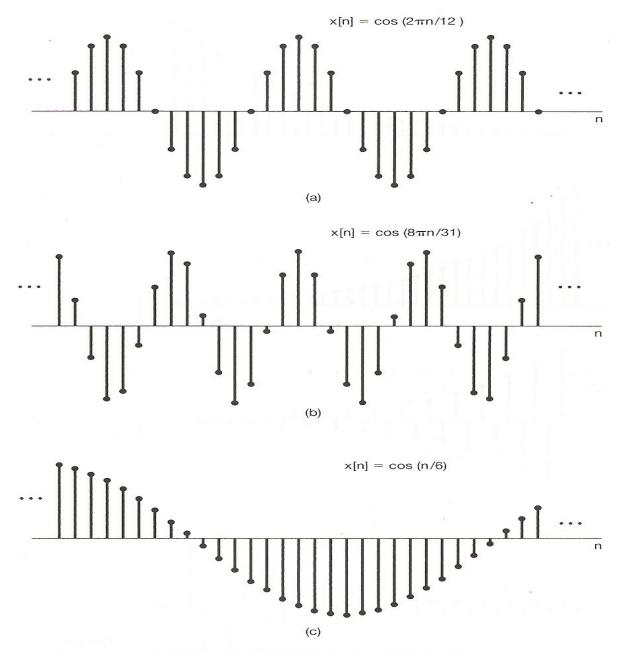
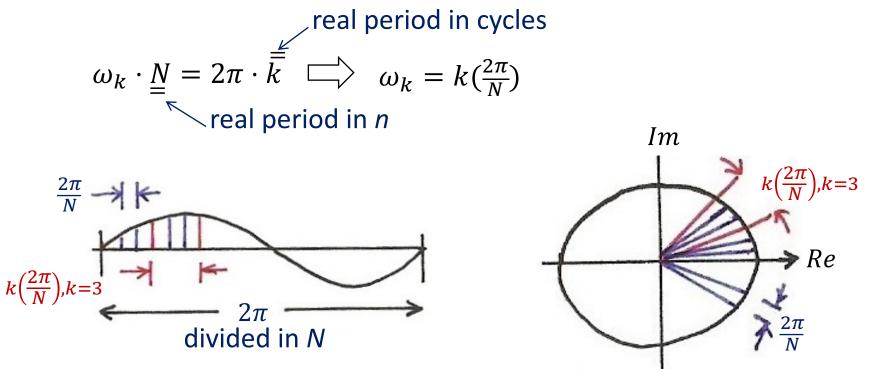


Figure 1.25 Discrete-time sinusoidal signals.

Harmonically Related Signal Sets

For being periodic



$$\phi_k[n] = e^{jk(\frac{2\pi}{N})n} \Longrightarrow \phi_{k+N}[n] = e^{j(k+N)(\frac{2\pi}{N})n} = e^{jk(\frac{2\pi}{N})n} = \phi_k[n]$$

Exponential/Sinusoidal Signals

• Harmonically related discrete-time signal sets

$$\{\phi_k[n] = e^{jk(\frac{2\pi}{N})n}, \quad k = 0, \pm 1, \pm 2, \dots\}$$

all with common period N

 $\phi_{k+N}[n] = \phi_k[n]$

This is different from continuous case. Only N distinct signals in this set.

Unit Impulse and Unit Step Functions

• Continuous-time

 $\delta(t)$, u(t)

First Derivative

$$\delta\left(t\right) = \frac{du(t)}{dt}$$

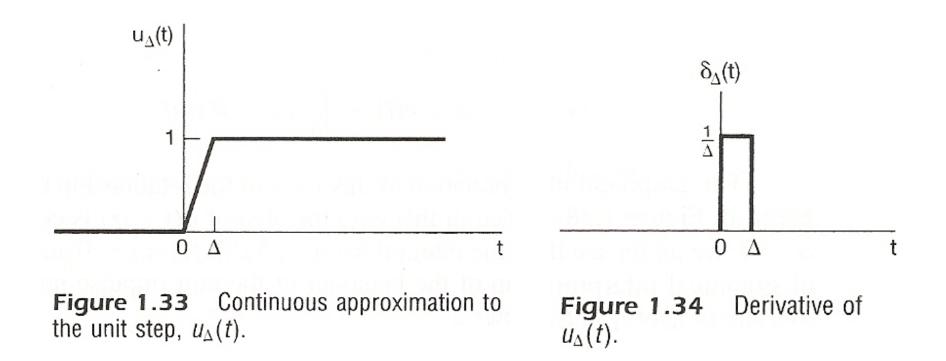
see: Fig1.33, Fig1.34, P,33 of text

- Running Integral

$$u(t) = \int_{-\infty}^{t} \delta(\tau) d\tau$$

- Sampling property

$$x(t)\,\delta\left(t-t_0\right) = x(t_0)\,\delta\left(t-t_0\right)$$



Unit Impulse and Unit Step Functions

• Discrete-time

$$\delta[n] = \begin{cases} 0, & n \neq 0 \\ 1, & n = 0 \end{cases} \qquad u[n] = \begin{cases} 0, & n < 0 \\ 1, & n \ge 0 \end{cases}$$

First difference

$$\delta[n] = u[n] - u[n-1] \quad (\lim_{\Delta \to 0} [\frac{x(t) - x(t - \Delta)}{\Delta}])$$

– Running Sum

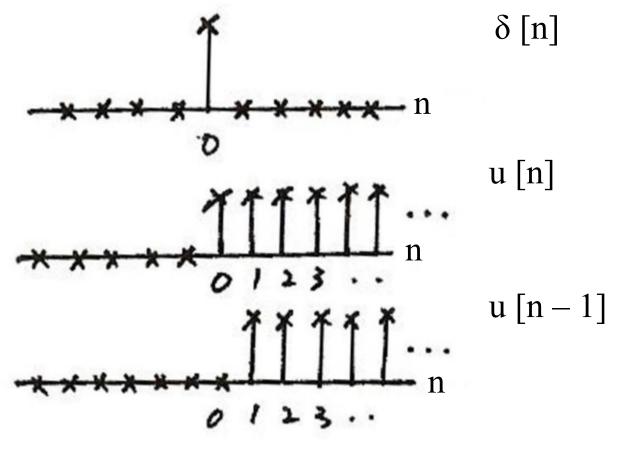
$$u[n] = \sum_{m=-\infty}^{n} \mathcal{S}[m]$$

$$u[n] = \sum_{k=0}^{\infty} \delta[n-k]$$

- Sampling property $x[n]\delta[n-n_0] = x[n_0]\delta[n-n_0]$

Unit Impulse & Unit Step

• Discrete-time



δ[n] = u[n] - u[n-1]

Vector Space Representation of Discrete-

time Signals

• n-dim

$$\vec{a} = (a_1, a_2, \cdots a_n)$$
 $\vec{x} = (x_1, x_2, \cdots x_n)$

$$\vec{b} = (b_1, b_2, \cdots b_n)$$
$$\widehat{v_1} = (1, 0, 0, \cdots 0)$$
$$\widehat{v_2} = (0, 1, 0, \cdots 0)$$

:

$$\vec{x}$$

$$\vec{x} = \sum_{i} x_i \, \hat{v}_i \, \, \widehat{cht}$$

$$x_j = \vec{x} \cdot \hat{v}_j$$
 分析

$$\vec{a} \cdot \vec{b} = \sum_{i} a_i \ b_i$$

Vector Space Representation of Discrete-

time Signals

• n extended to $\pm \infty$

$$\vec{x} = (\dots, x_{-2}, x_{-1}, x_0, x_1, x_2, x_3, \dots)$$

$$\widehat{v_0} = (\dots, 0, 0, 1, 0, 0, 0, \dots) = \delta[n]$$

$$\widehat{v_1} = (\dots, 0, 0, 0, 1, 0, 0, \dots) = \delta[n-1]$$

$$\widehat{v_k} = (\dots, 0, 0, 0, \dots, 0, 1, \dots) = \delta[n-k]$$

$$\{\delta[n-k], k: \text{inter}\} \Longrightarrow \vec{x} = \sum_i x_i \widehat{v_i} \quad \triangle R$$

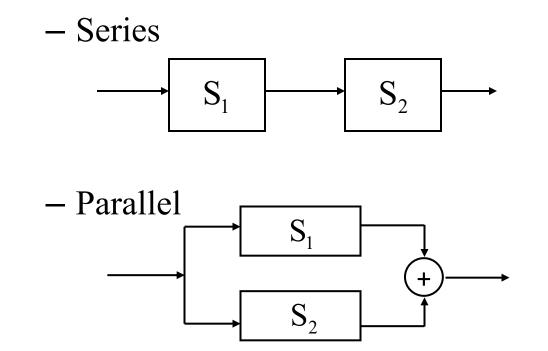
$$x_j = \vec{x} \cdot \widehat{v_j} \quad \triangle H$$

1.2 Systems

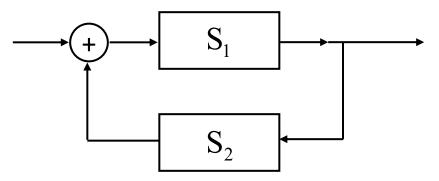
• Continuous/Discrete-time Systems



• Interconnections of Systems



- Interconnections of Systems
 - Feedback

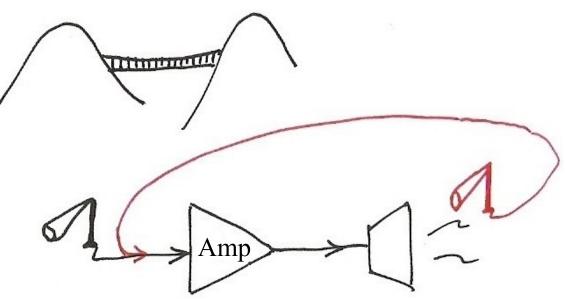


- Combinations

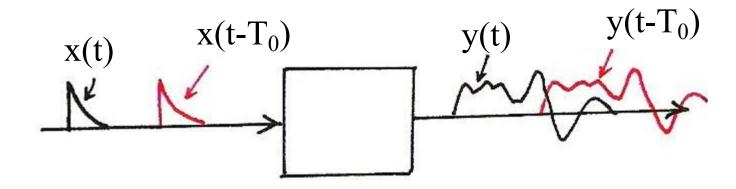
- Stability
 - stable : bounded inputs lead to bounded outputs
- Time Invariance
 - time invariant : behavior and characteristic of the system are fixed over time

Stability

Examples of unstable systems



Time Invariance



• Linearity

- linear : superposition property

$$x_k[n] \rightarrow y_k[n]$$

 $\sum_k a_k x_k[n] \rightarrow \sum_k a_k y_k[n]$

- scaling or homogeneity property $x[n] \rightarrow y[n]$ $ax[n] \rightarrow ay[n]$
- additive property $x_i[n] \rightarrow y_i[n]$ $x_1[n] + x_2[n] \rightarrow y_1[n] + y_2[n]$

- Memoryless/With Memory
 - Memoryless : output at a given time depends only on the input at the same time

^{eg.}
$$y[n] = (ax[n] - x^2[n])^2$$

– With Memory

eg.
$$y[n] = \sum_{k=-\infty}^{n} x[k]$$

- Invertibility
 - invertible : distinct inputs lead to distinct outputs, i.e. an inverse system exits

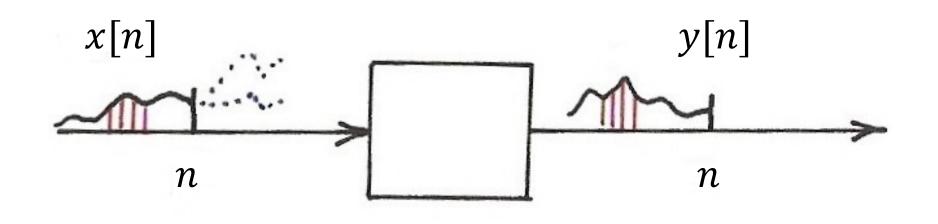
eg.
$$y[n] = \sum_{k=-\infty}^{n} x[k]$$

 $z[n] = y[n] - y[n-1]$

- Causality
 - causal : output at any time depends on input at the same time and in the past

eg.
$$y[n] = \sum_{k=-\infty}^{n} x[k]$$

Causality



$$y[n] = \sum_{k=-\infty}^{n+m} x[k]$$

Examples

• Example 1.12, p.47 of text

$$y[n] = x[-n]$$
 "NOT" causal
$$y(t) = x(t)\cos(t+1)$$
 causal

• Example 1.13, p.49 of text

$$y(t) = tx(t)$$
 unstable
 $y(t) = e^{x(t)}$ stable

Examples

- Example 1.20, p.55 of text
 - y[n] = 2x[n] + 3 "NOT" linear

- zero input leads to zero output for linear systems
- incrementally linear: difference between the responses to any two inputs is a linear function of the difference between the two inputs

Problem 1.35, p.64 of text

• $x[n] = e^{jk\left(\frac{2\pi}{N}\right)n}$ fundamental period=?

$$k\left(\frac{2\pi}{N}\right)N_0 = 2\pi m$$
 , $N_0 = \frac{N}{k/m} = \frac{N}{a} \le N$

- $-\alpha$ has to divide N for N_0 being an integer and $N_0 \le N$
- -a has to divide k for m being an integer

$$a=gcd(k, N), N_0=N/gcd(k, N)$$

example: N=12, k=3, N₀=4, m=1 N=12, k=9, N₀=4, m=3

Selected problems for chap1: 4, 9, 14, 16, 18, 19, 27, 30, 35, 37, 47