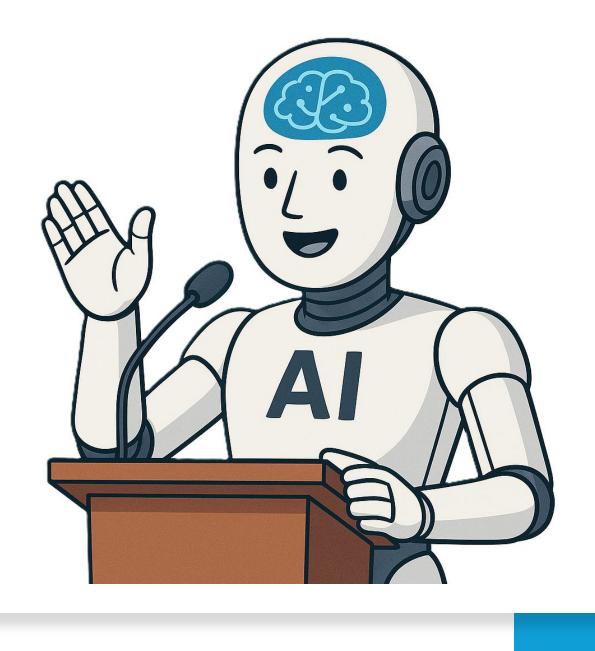
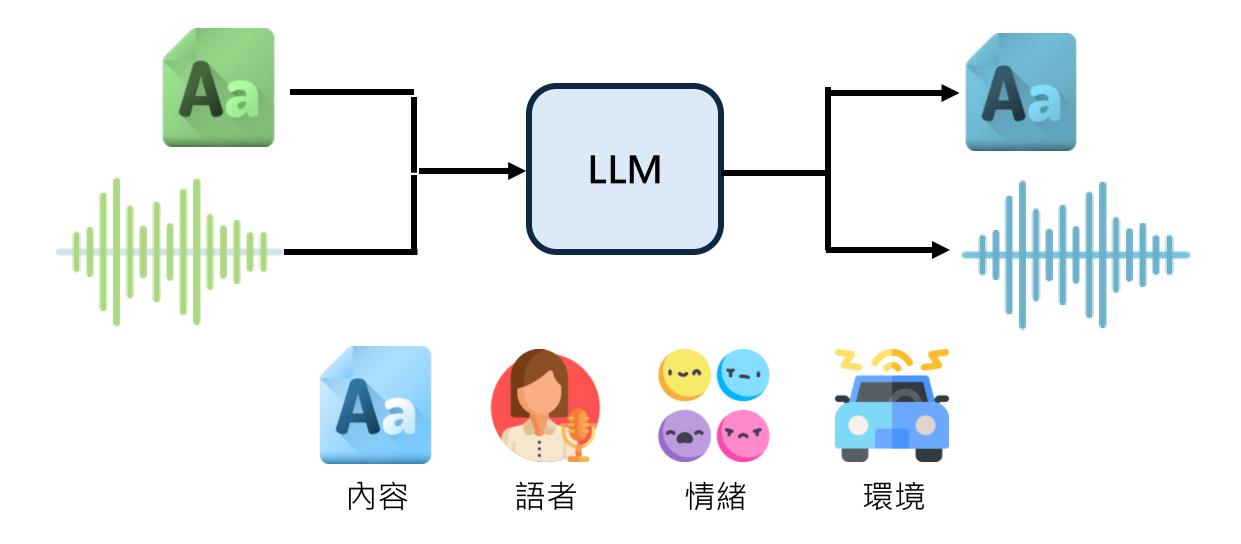
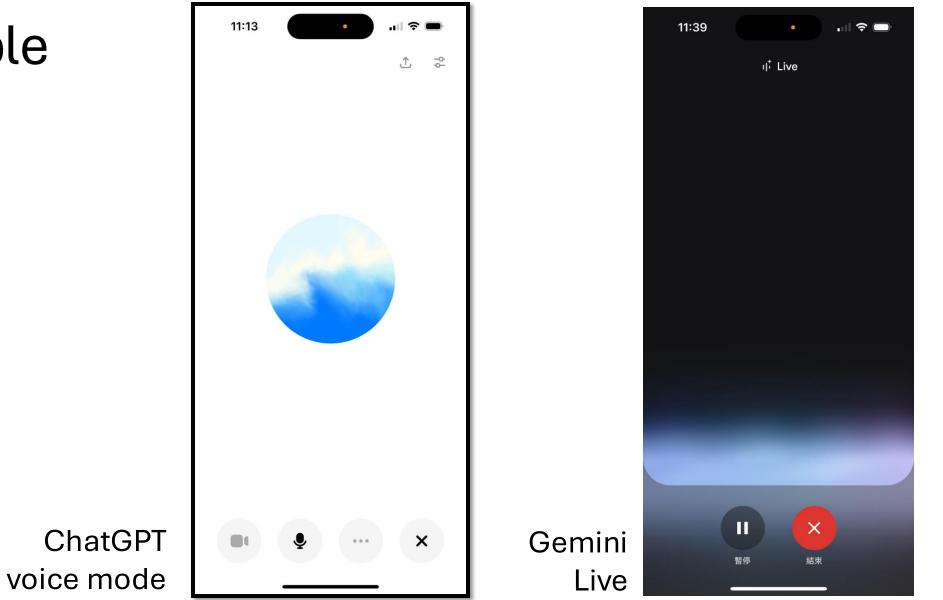
可以**聽和說**的 語音語言模型



Speech LLM



Example



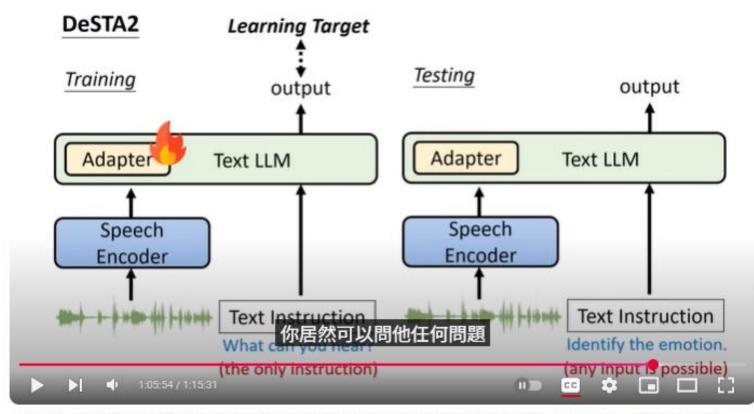
Example

- Moshi
 - https://arxiv.org/abs/2410.00037
- GLM-4-Voice
 - https://arxiv.org/abs/2412.02612
- Step-Audio
 - https://arxiv.org/abs/2502.11946
- Qwen2.5-Omni
 - https://arxiv.org/abs/2503.20215
- Kimi-Audio
 - https://arxiv.org/abs/2504.18425
- SpeechGPT
 - https://github.com/OpenMOSS/SpeechGP T-2.0-preview



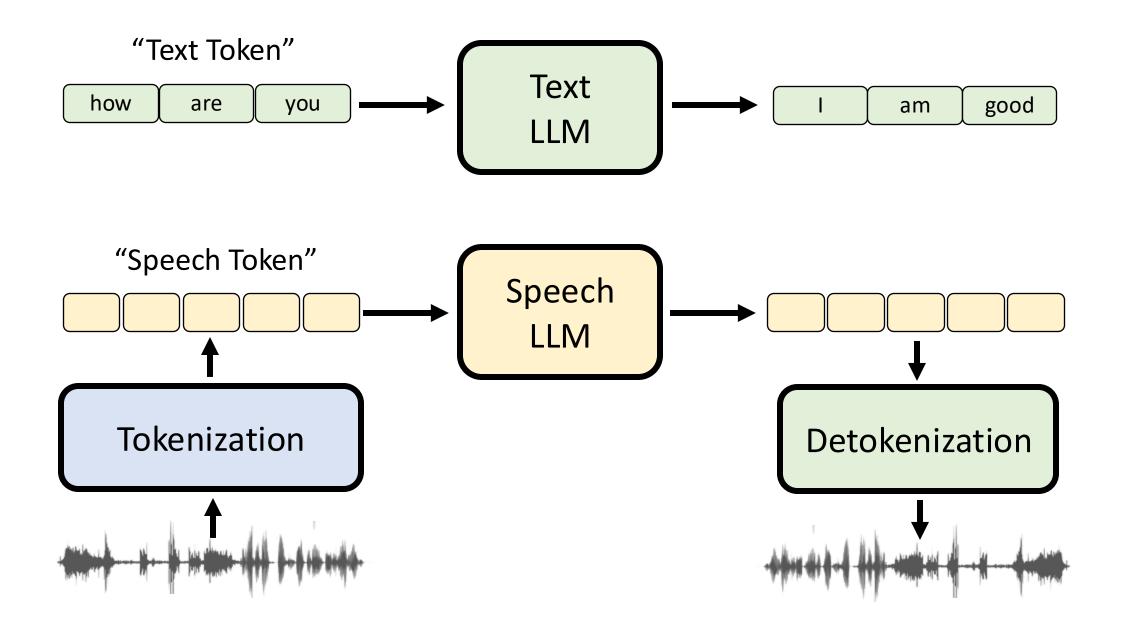
https://www.sesame.com/research/crossi ng_the_uncanny_valley_of_voice

We have talked about speech input; this lecture will focus on speech generation.

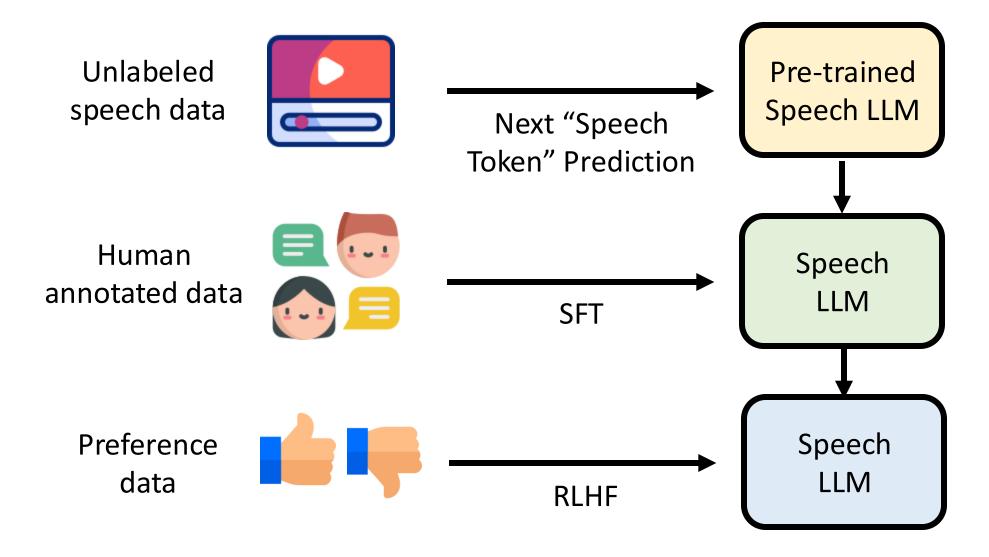


【生成式AI時代下的機器學習(2025)】第六講:生成式人工智慧的後訓練(Post-Training)與遺忘問題

https://youtu.be/Z6b5-77EfGk?si=st0d4lukGWAc_F2



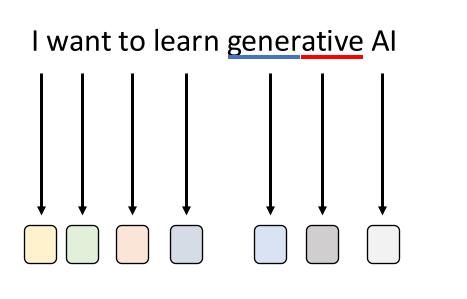
How to Train Speech LLM



+ ●語音生成的基本單位是什麼?⁺。 (Speech Token)

What is a "token" in the context of speech?

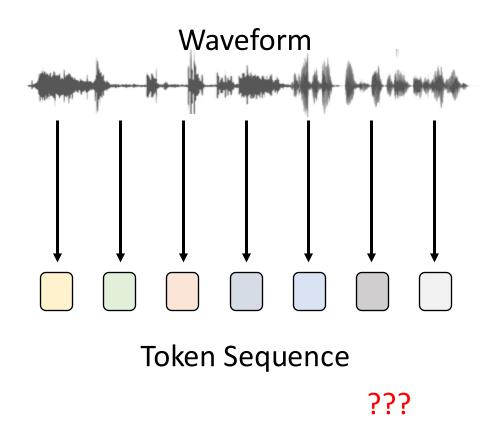
• Text



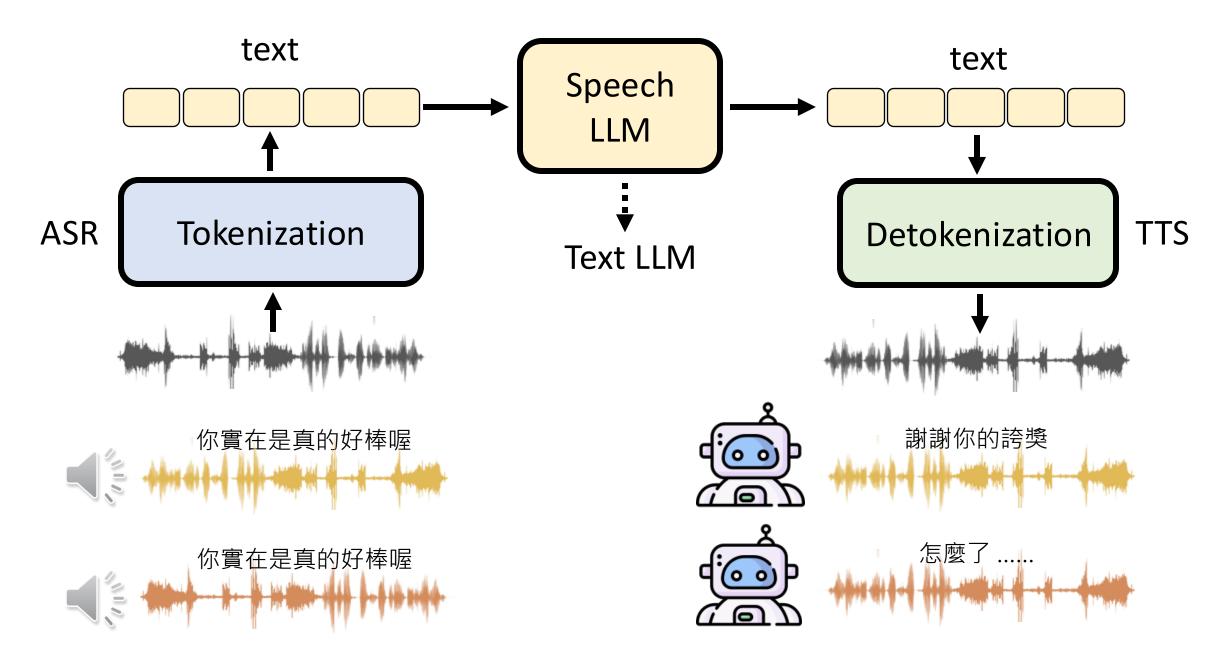
Token Sequence

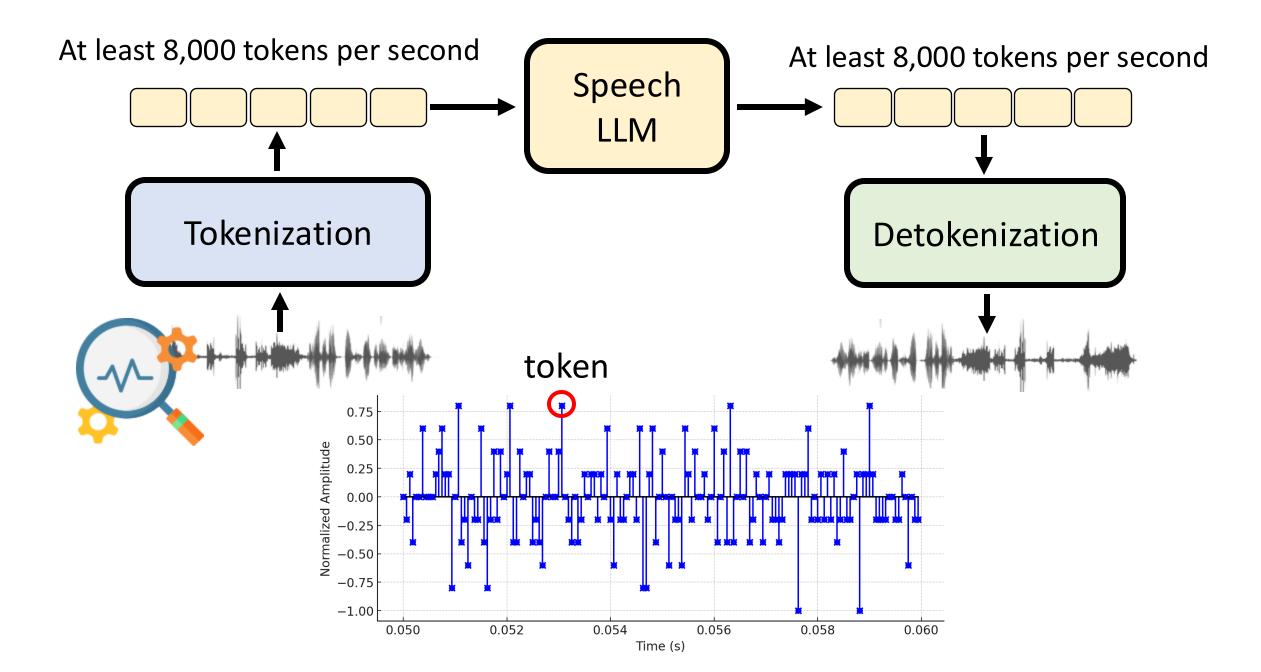
https://platform.openai.com/tokenizer

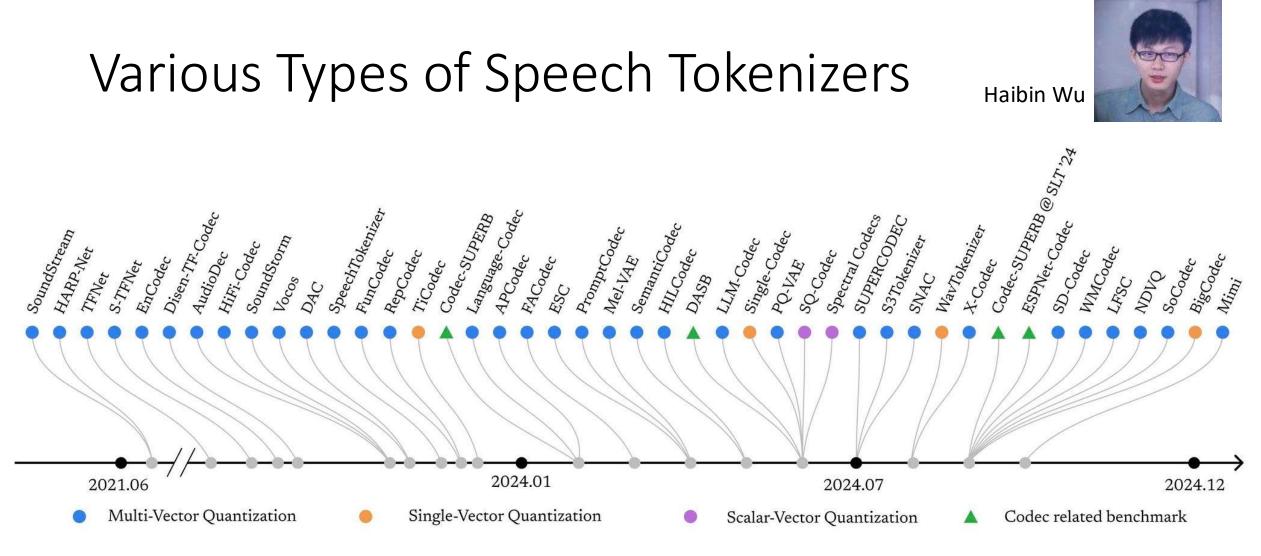
• Speech



用 gpt-4o-mini-tts 合成







Source of image: https://www.linkedin.com/in/haibin-wu-479a39252/recent-activity/all/

Overview paper about Speech Tokenization

Towards audio language modeling - an overview

Haibin Wu¹, Xuanjun Chen^{1*}, Yi-Cheng Lin^{1*}, Kai-wei Chang¹, Ho-Lam Chung¹, Alexander H. Liu², Hung-yi Lee¹

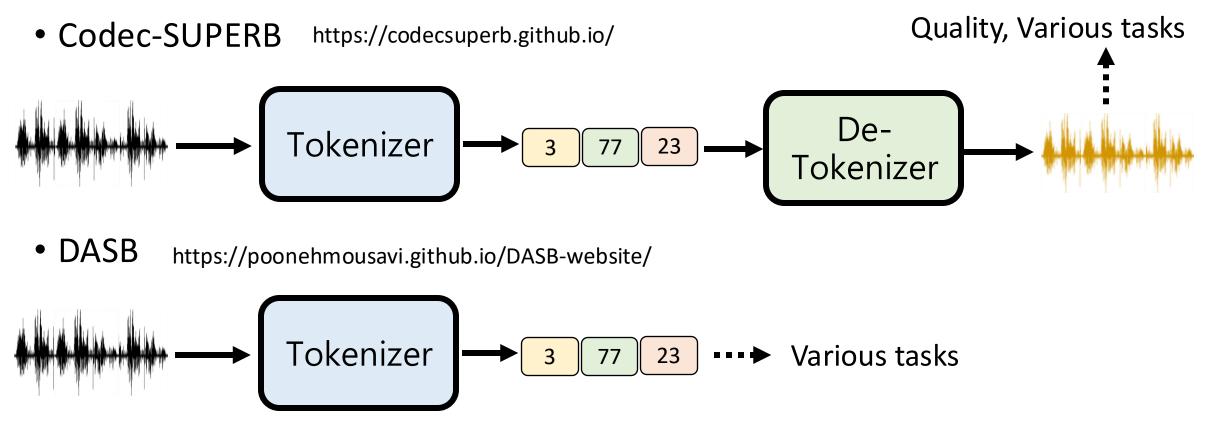
https://arxiv.org/abs/2402.13236

Recent Advances in Discrete Speech Tokens: A Review

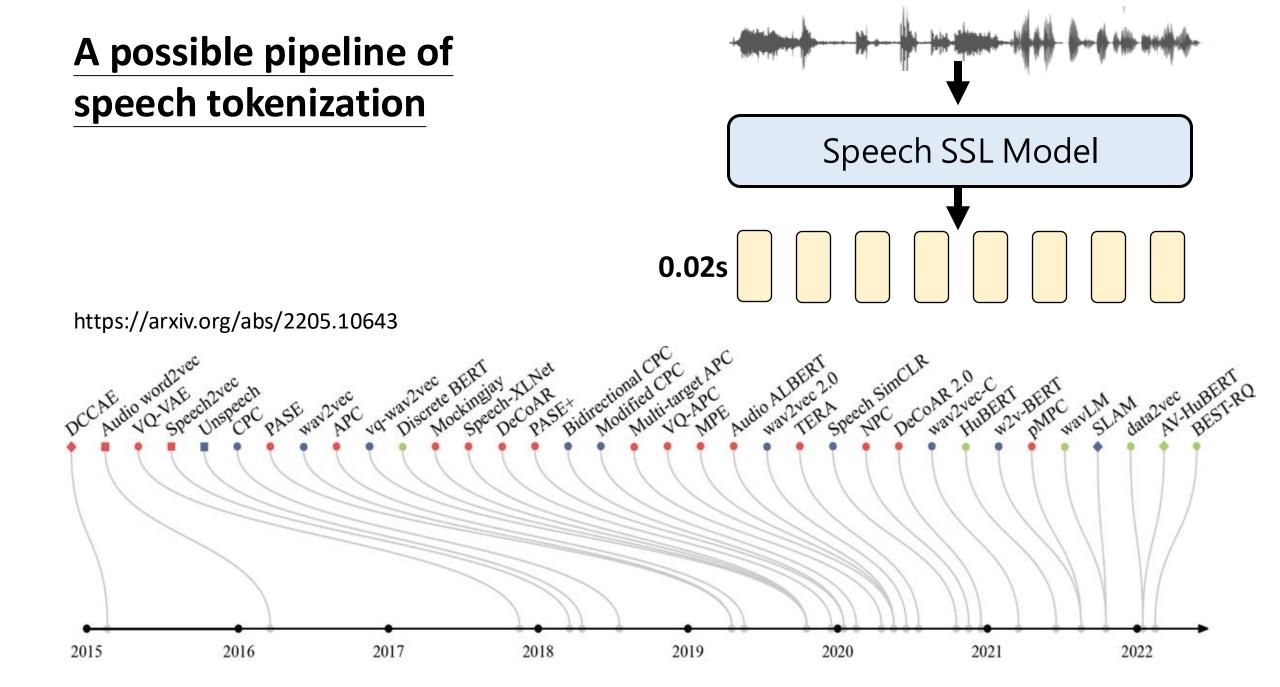
Yiwei Guo, Zhihan Li, Hankun Wang, Bohan Li, Chongtian Shao, Hanglei Zhang, Chenpeng Du, Xie Chen, Shujie Liu, Kai Yu

https://arxiv.org/abs/2502.06490

What is the best choice of tokens?



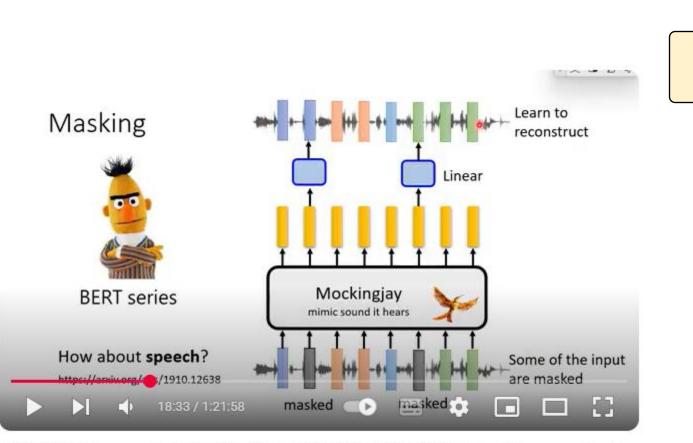
Learn more from Interspeech2024 Speech Processing Using Discrete Speech Unit Challenge https://www.wavlab.org/activities/2024/Interspeech2024-Discrete-Speech-Unit-Challenge/



A possible pipeline of speech tokenization

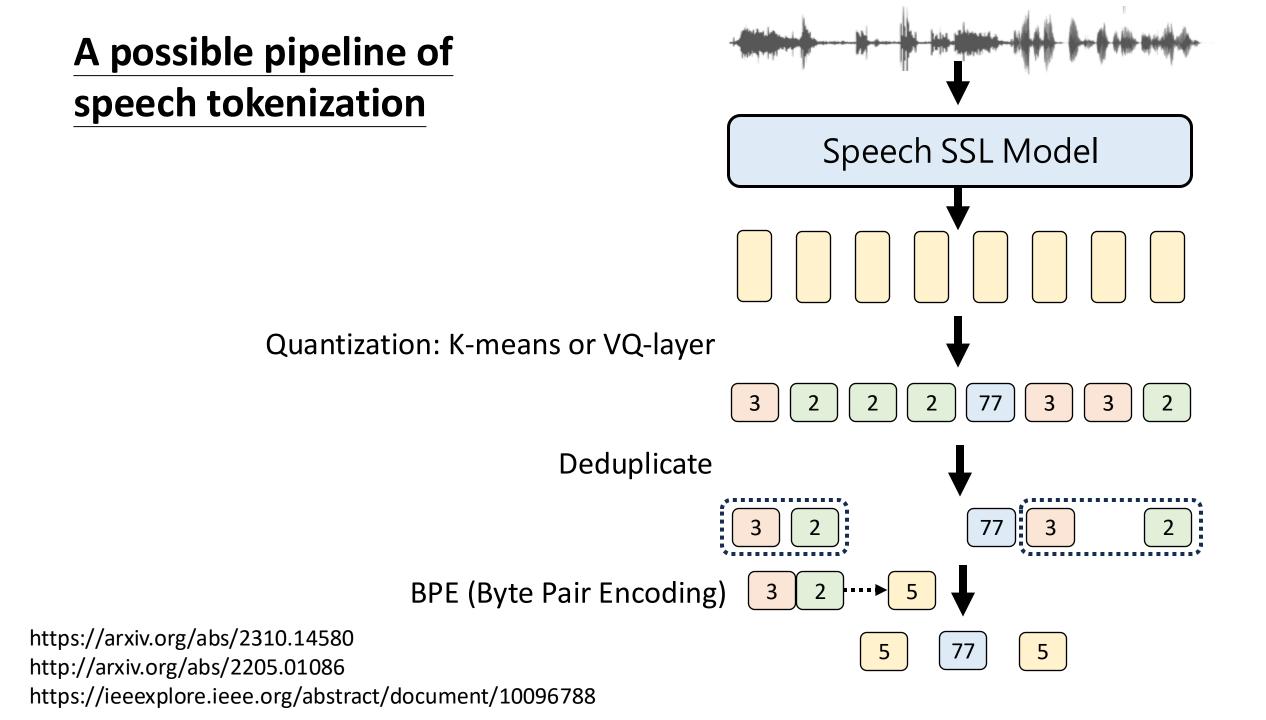


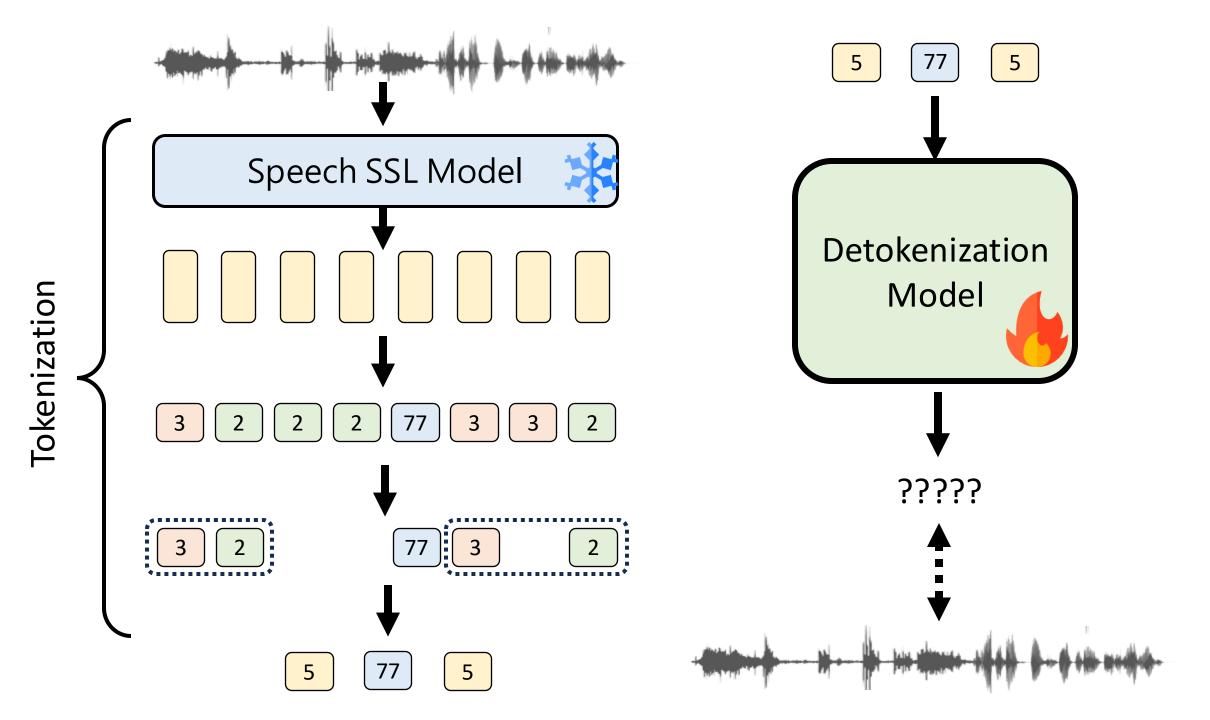
Speech SSL Model



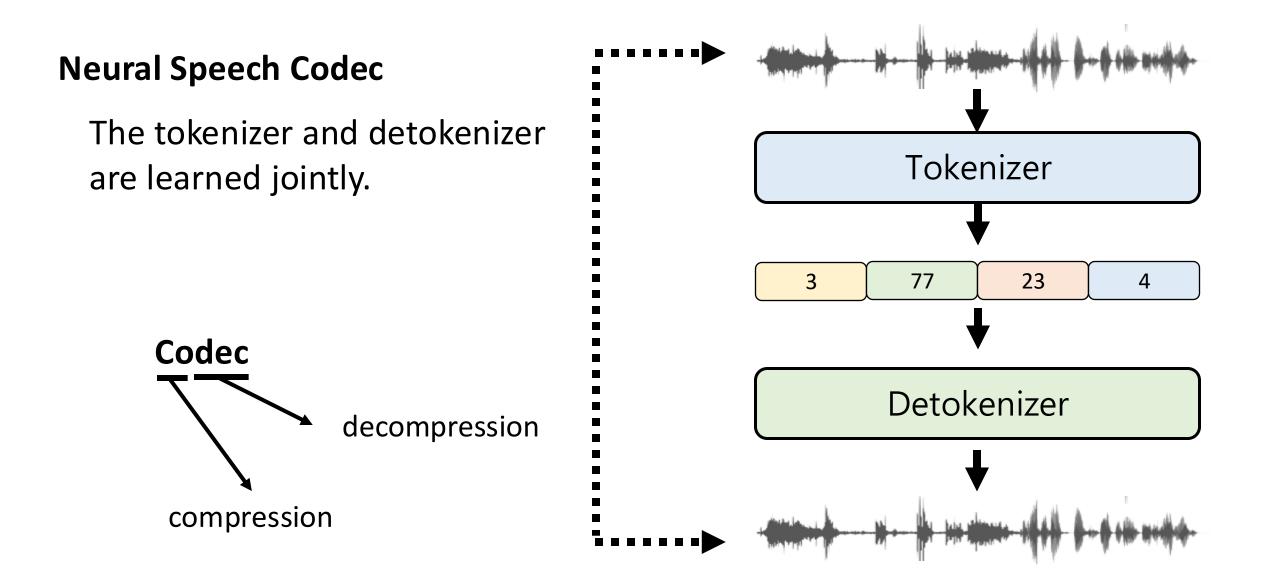
【機器學習 2022】語音與影像上的神奇自督導式學習 (Self-supervised Learning) 模型

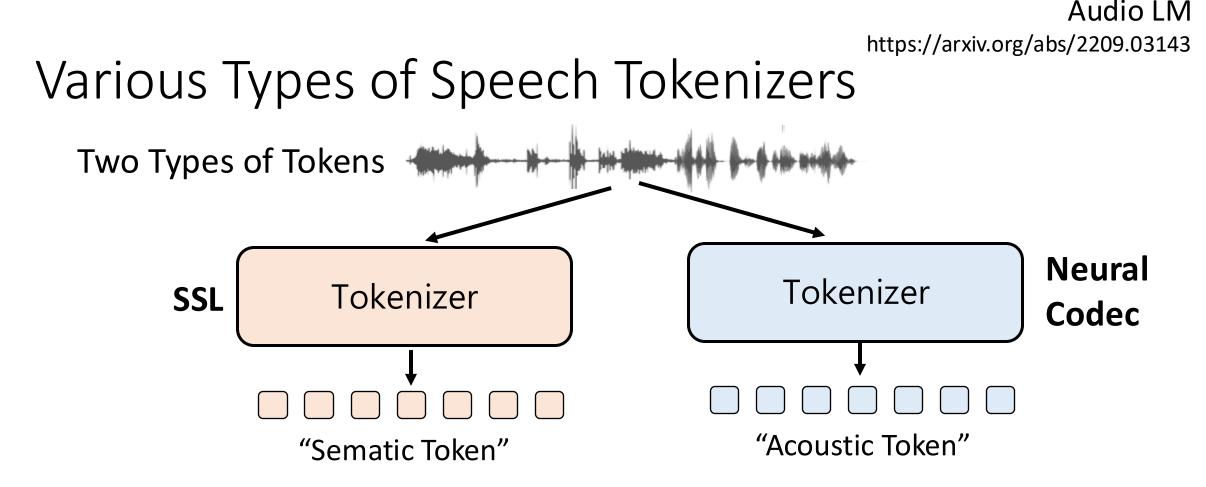
https://www.youtube.com/watch?v=IMIN1iKYNmA



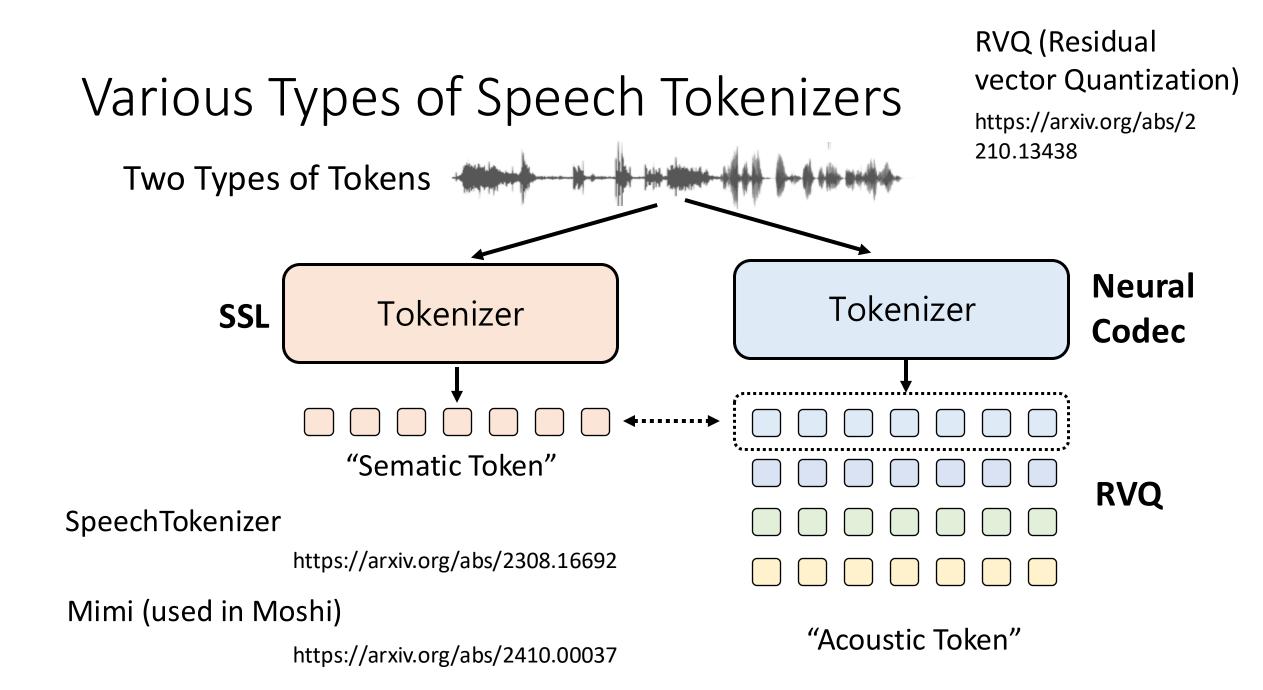


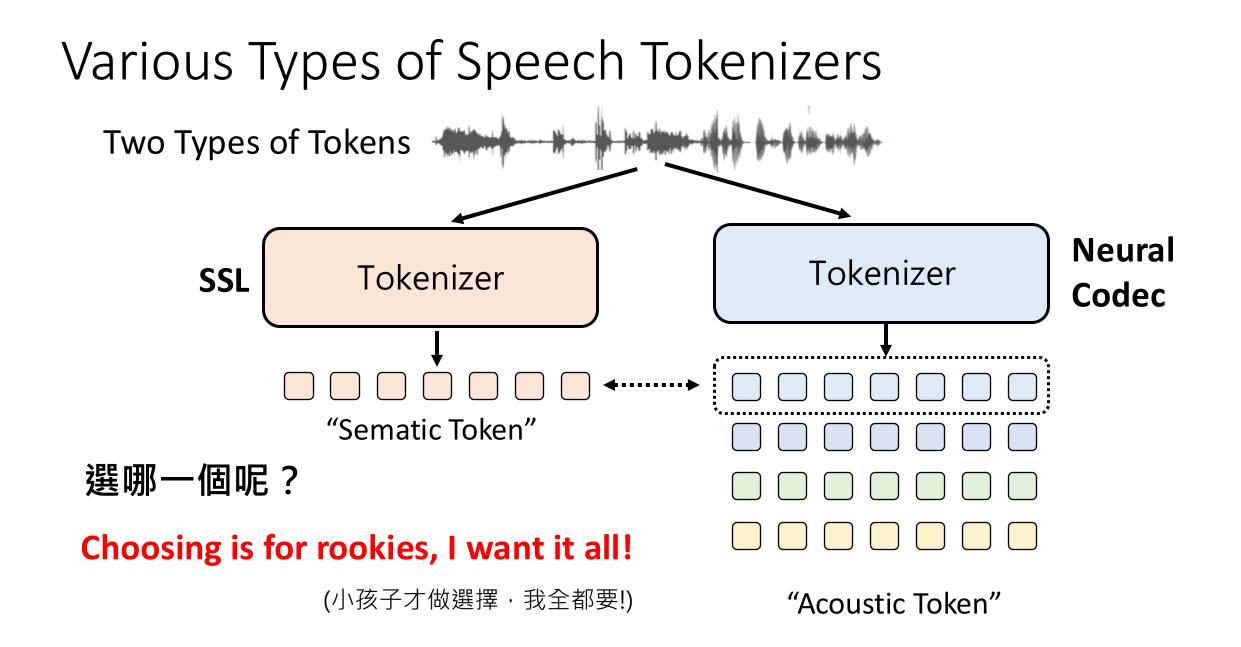
Another possible pipeline of speech tokenization

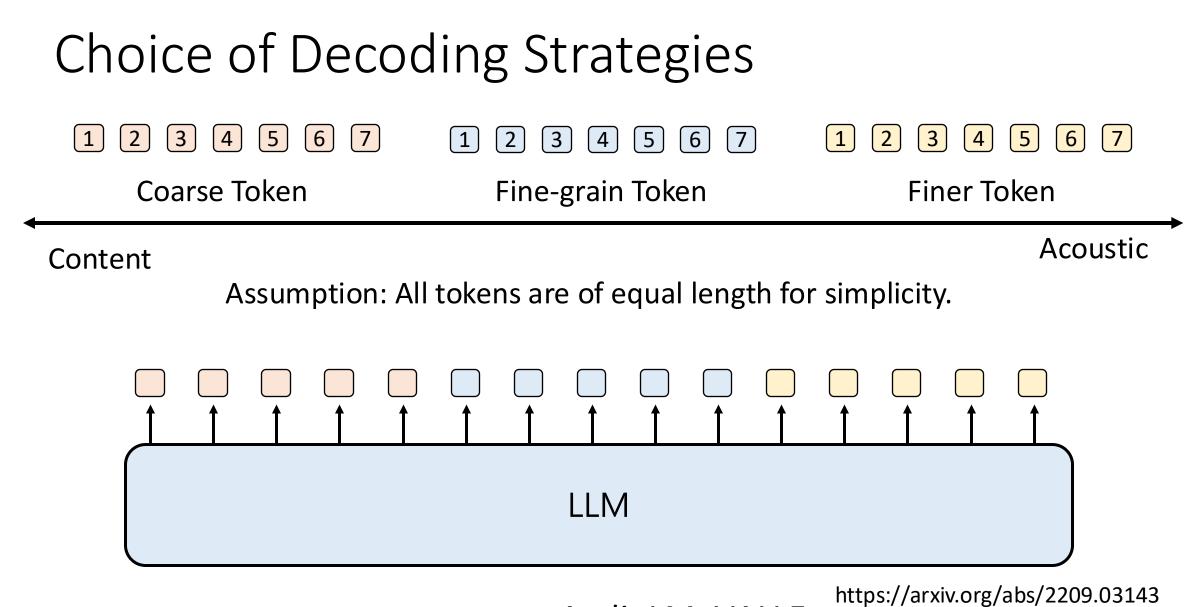




- "Semantic" does not refer to its usual meaning in linguistics. Instead, "semantic tokens" are closer to content information (usually containing phonetic information).
- The distinction between the two types can be vague. 'Semantic tokens' also include acoustic information, and vice versa.







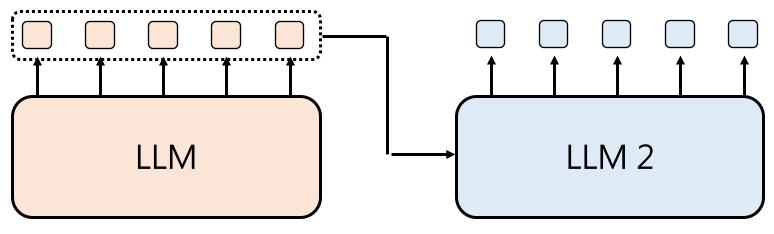
e.g., AudioLM, VALLE

https://arxiv.org/abs/2301.02111

Choice of Decoding Strategies (3) 5 [7] 2 3 5 6 [7] 6 [7] 2 3 4 5 6 4 2 1 1 4 | 1 Coarse Token **Finer Token** Fine-grain Token

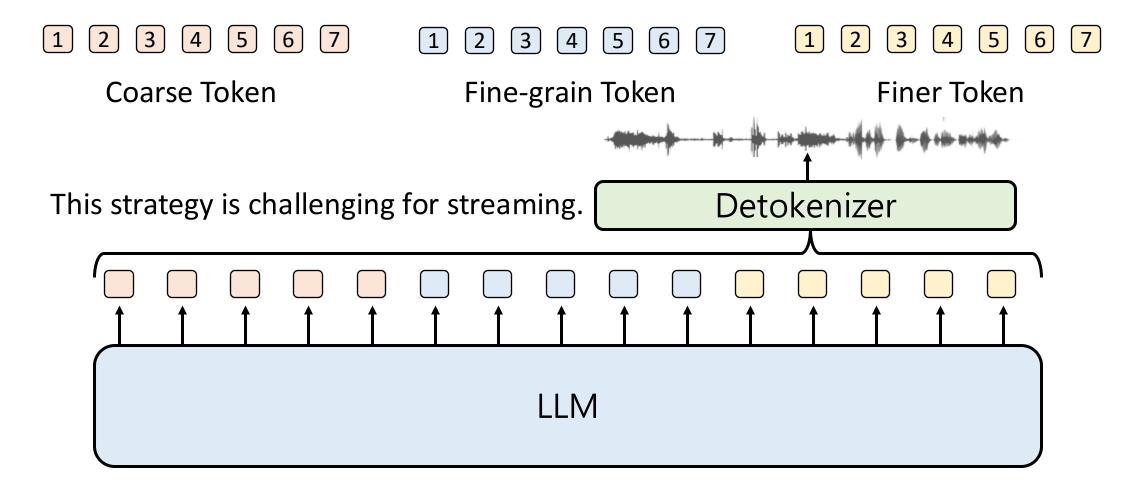
e.g., AudioLM, VALLE

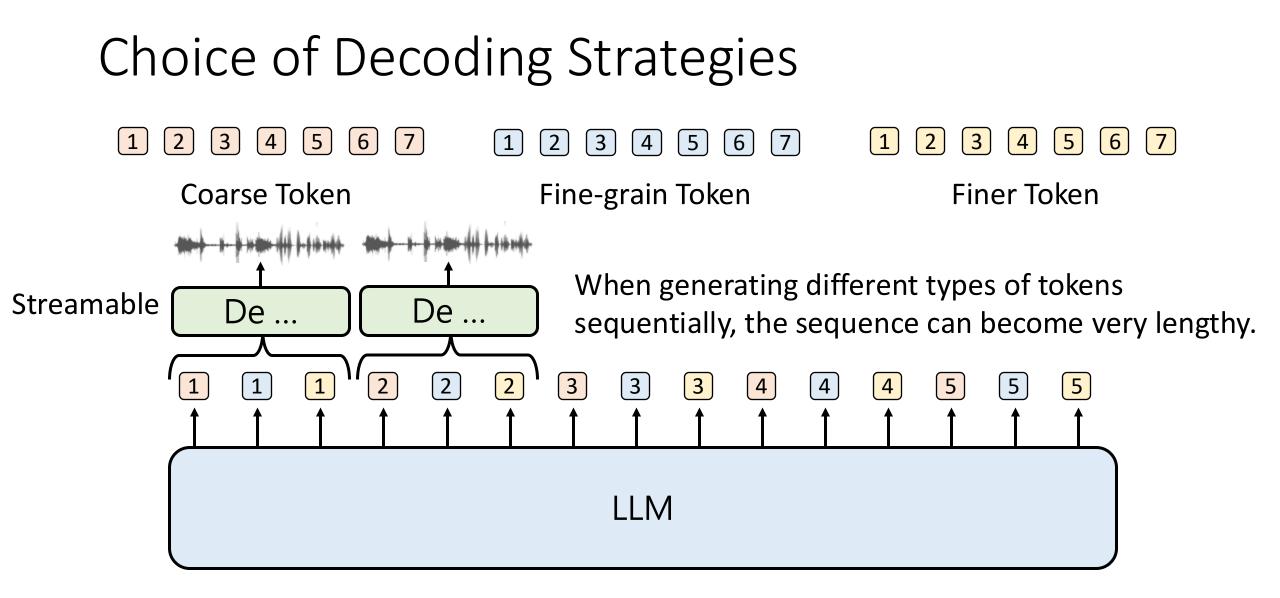
In VALLE, LLM 2 is a non-autoregressive language model.



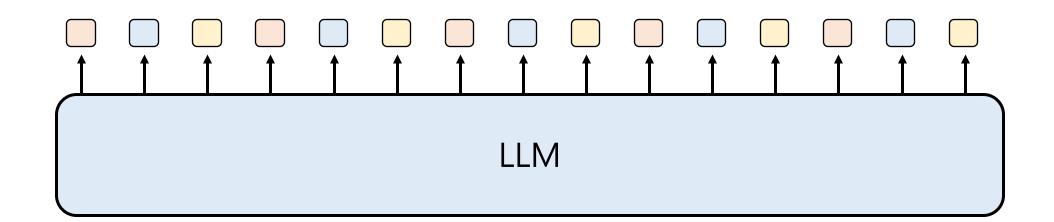
https://arxiv.org/abs/2209.03143 https://arxiv.org/abs/2301.02111

Choice of Decoding Strategies





https://arxiv.org/abs/2402.05755

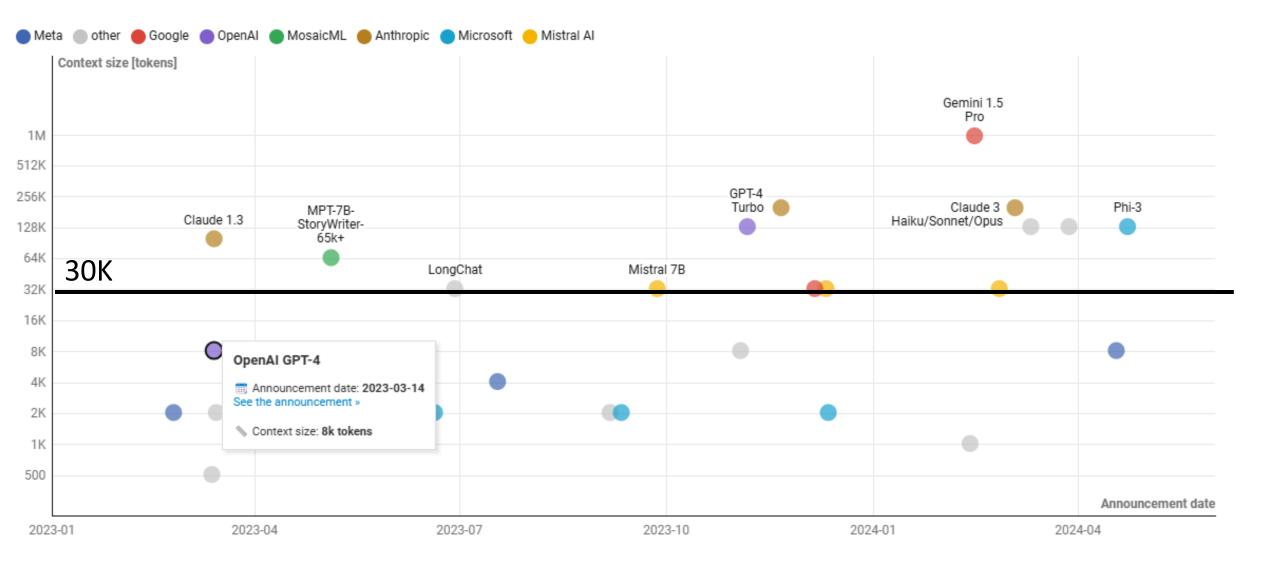


sequence length

= token per second x types of tokens x dialogue length

Take Moshi as example

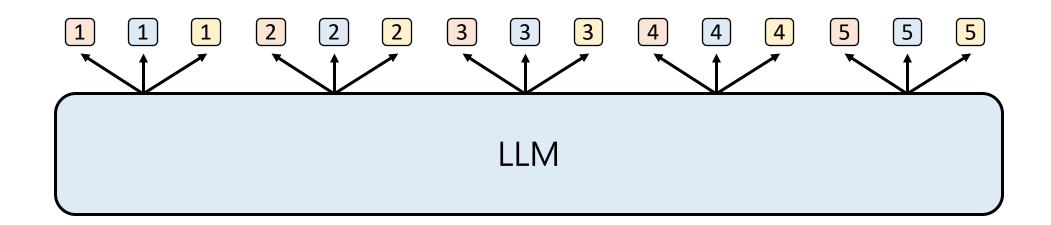
12.5Hz 8 5 mins (300 seconds)



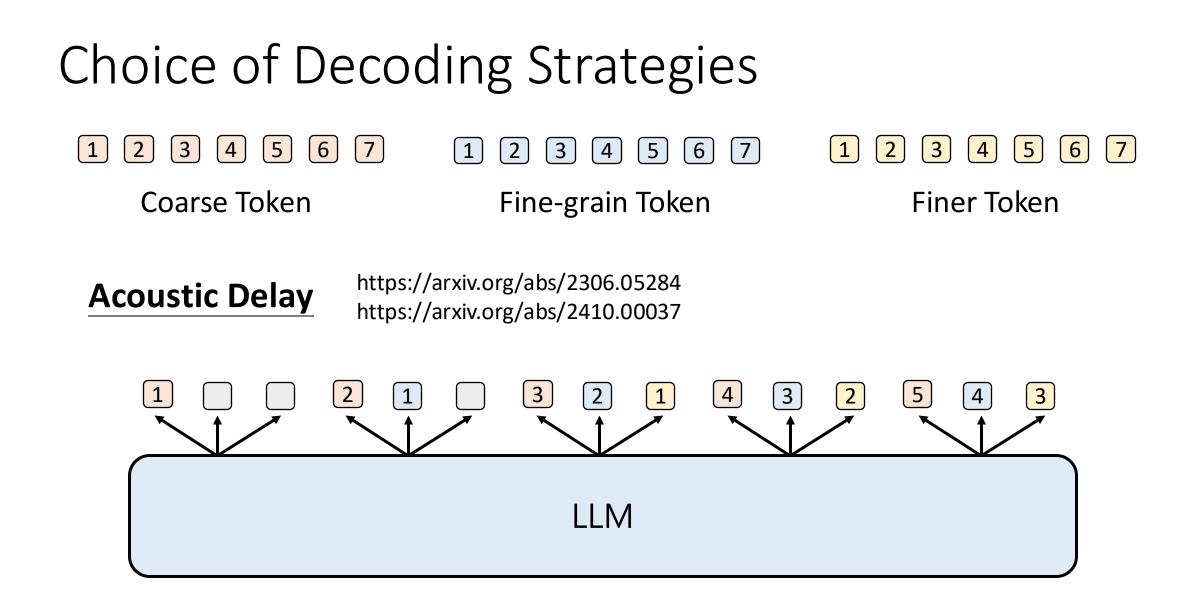
Source of image: https://towardsdatascience.com/towards-infinite-llm-context-windows-e099225abaaf

Choice of Decoding Strategies 5 [3] [5] 7 2 3 4 6 [7] 6 [7] 2 3 4 5 6 2 [4] 1 1 | 1 Coarse Token **Finer Token** Fine-grain Token

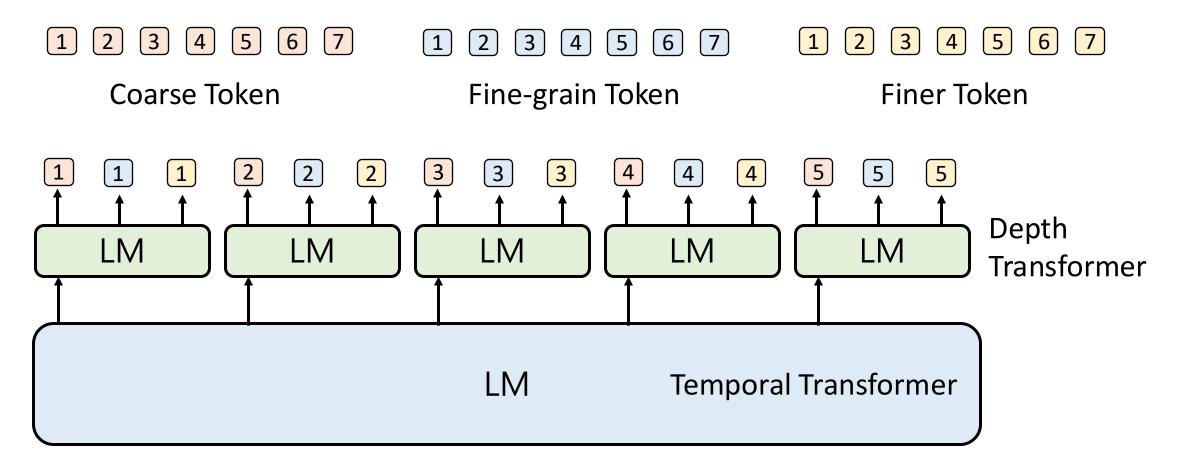
Generate multiple types of tokens in one step



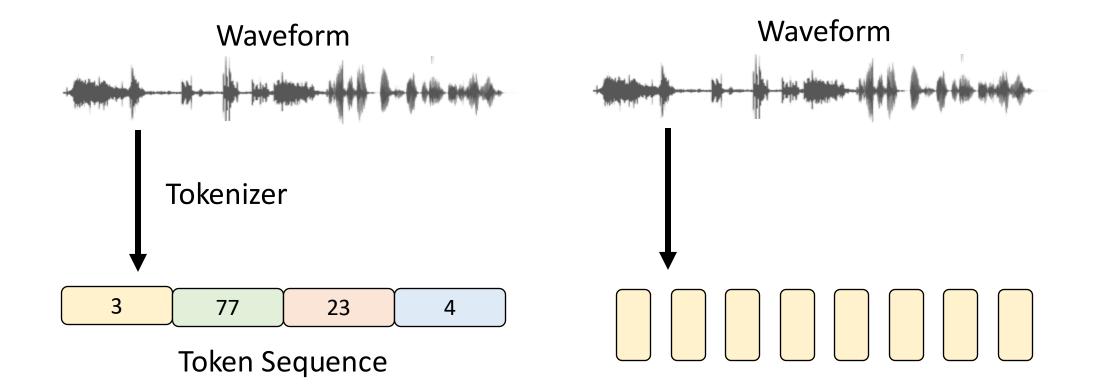
https://arxiv.org/abs/2402.05755



Choice of Decoding Strategies

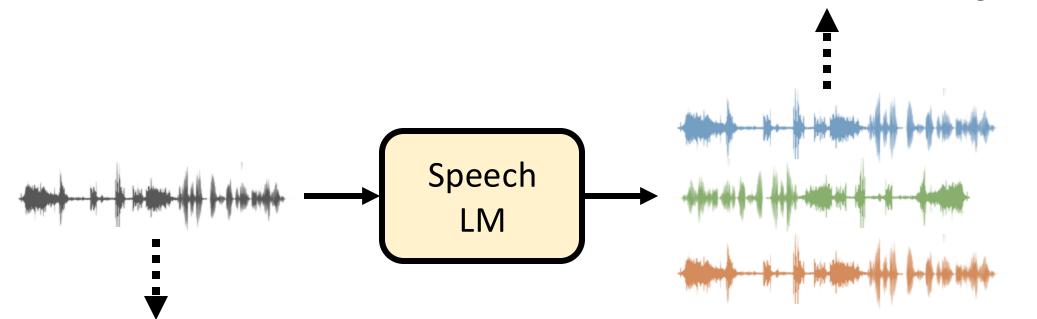


https://arxiv.org/abs/2109.03264 https://arxiv.org/abs/2410.00037



How about Continuous Representation?

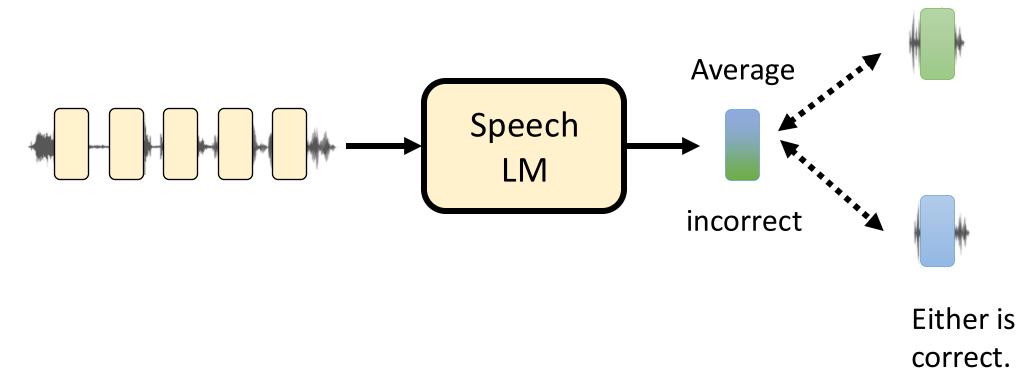
The discrete tokens are crucial for generation.



For understanding, there is no remarkable difference between continuous representations and discrete tokens.

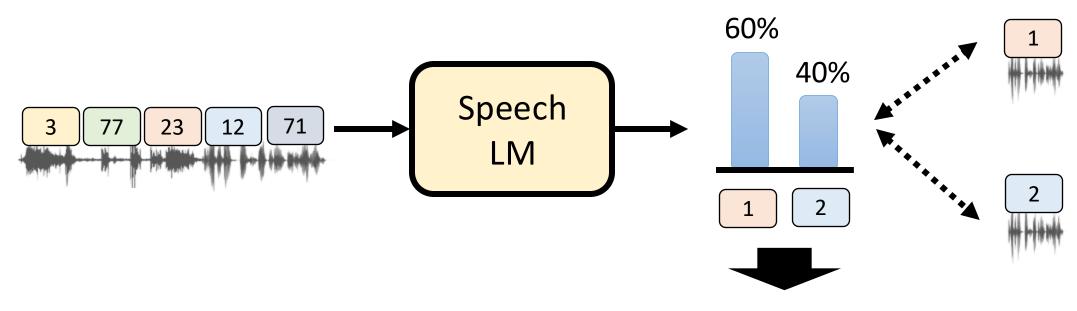
Given the same input, there can be many possible outputs.

• Let's say we train a speech LM to generate continuous representations.



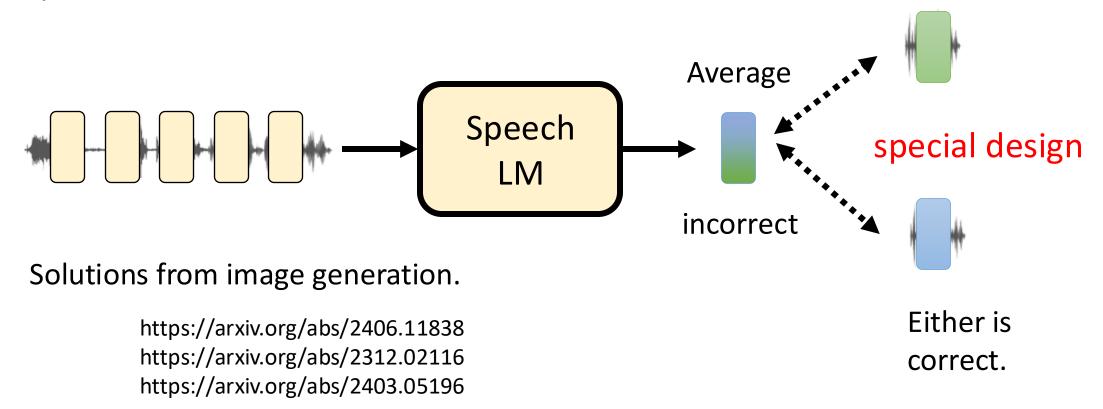
• How do discrete tokens solve the issue?

We learn a probability distribution



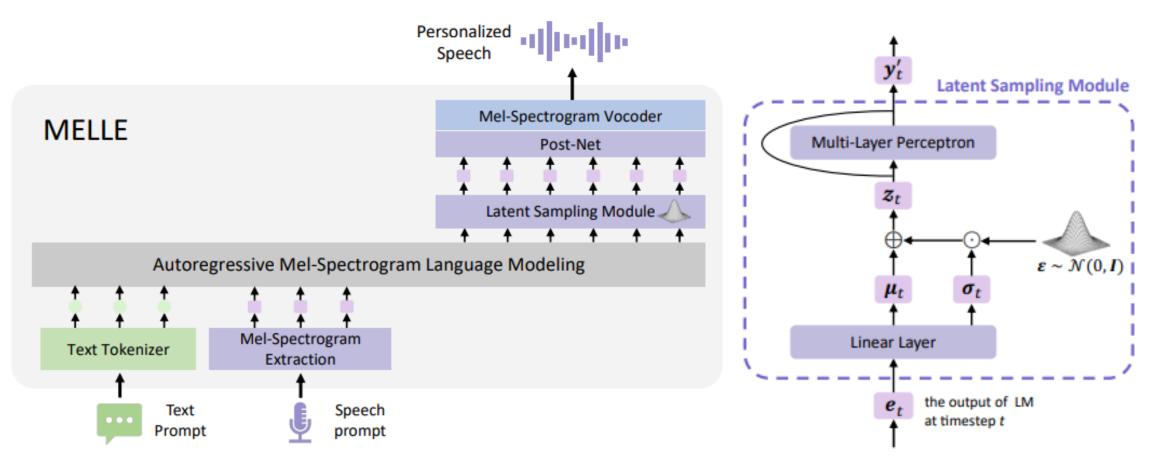
Sampling from the distribution during inference.

• Let's say we train a speech LM to generate continuous representations.



MELLE

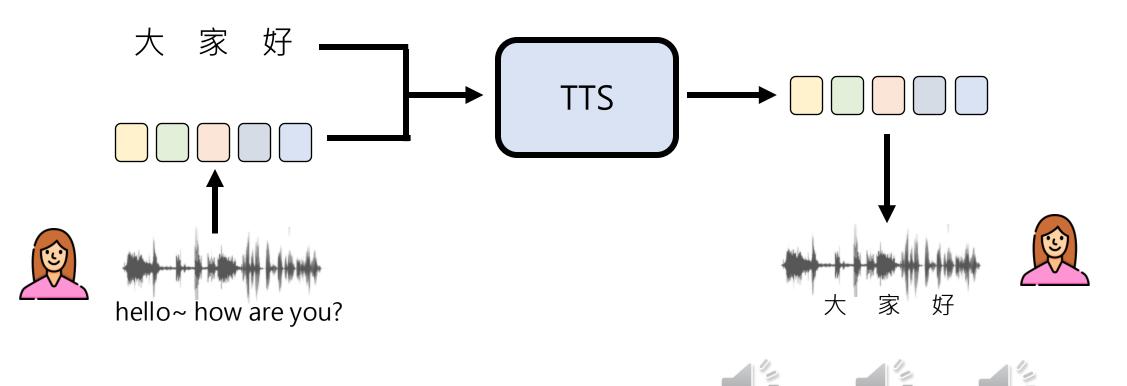
https://arxiv.org/pdf/2407.08551



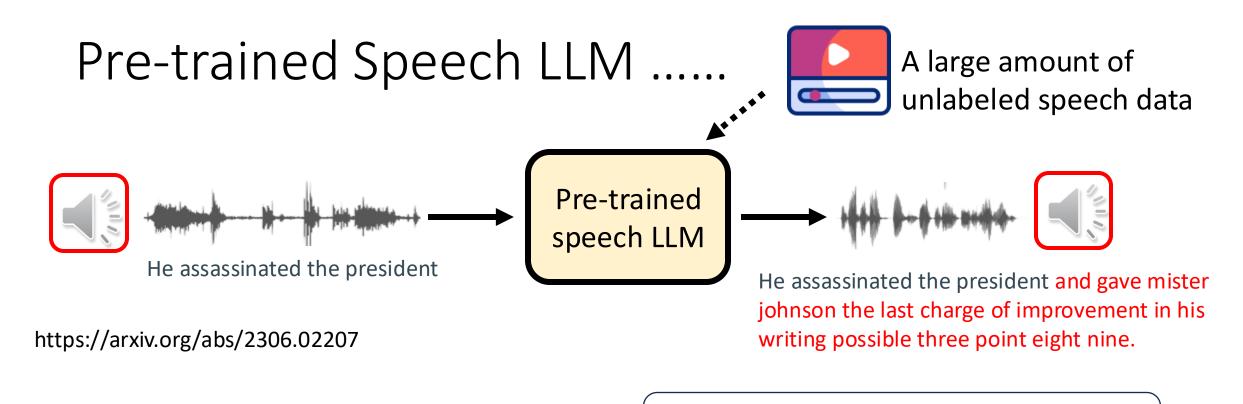
Good performance in Text-to-Speech (TTS)

Breezy Voice

GitHub: <u>https://github.com/mtkresearch/BreezyVoice</u> Paper: <u>https://arxiv.org/abs/2501.17790</u>



The source of the real audio is from the BIIC Podcast.



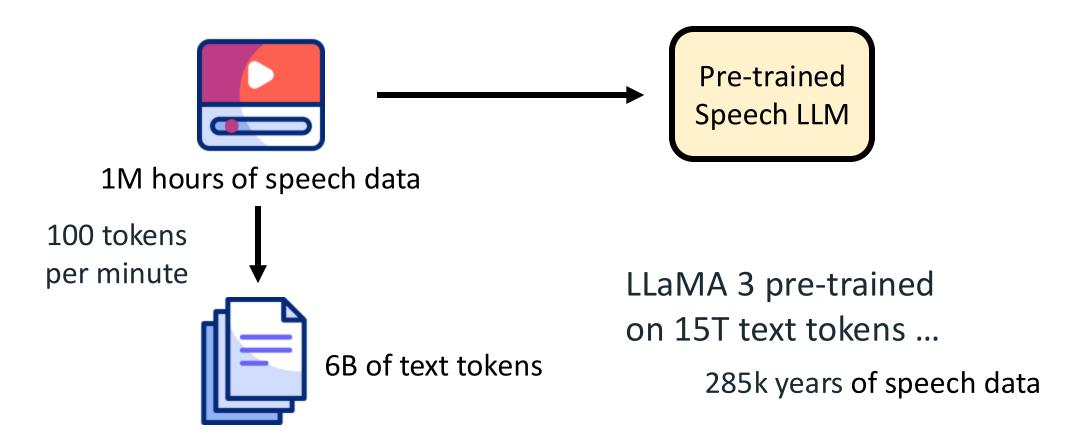
Does this sentence make sense?



... while the sentence has recognizable English words and phrases, as it is currently constructed, **it doesn't coherently communicate a clear, singular idea or sequence of connected ideas**. ...

以文字模型作為語音模型 的 Foundation Model

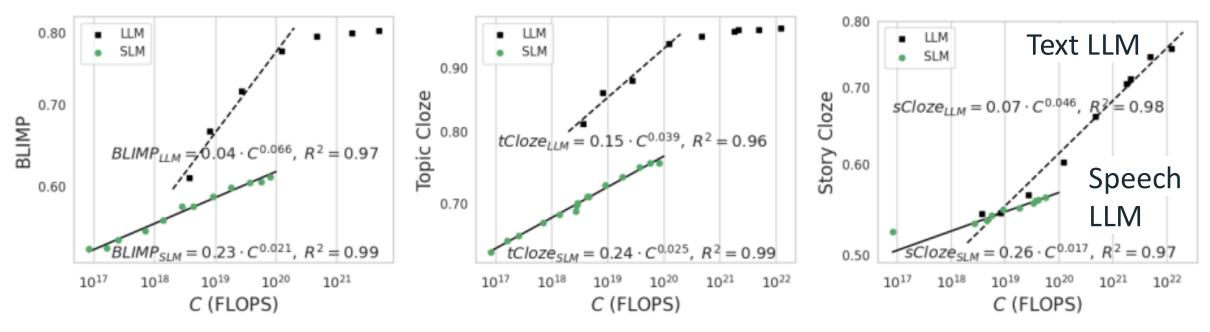
Why is training solely on unlabeled speech data inefficient?



Text is a compressed version of speech.

Why is training solely on unlabeled speech data inefficient?

https://arxiv.org/abs/2404.00685



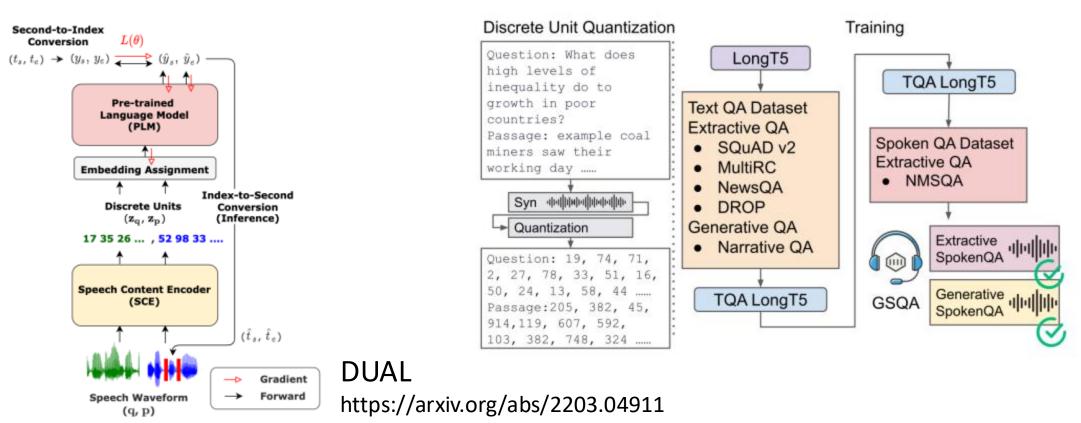
The linguistic performance of speech LLMs scales up three orders of magnitude more slowly than that of text LLMs.

Besides content, speech LLMs also have to learn to understand other information (such as speaker identity, emotion, etc.) that text LLMs do not have to.

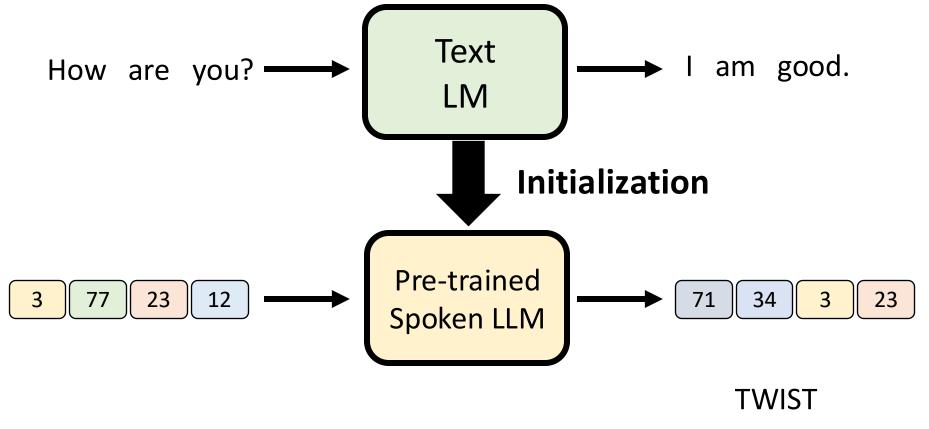
Leveraging Text: Starting from Text LLM

• Initializing spoken QA models with text models

GSQA https://arxiv.org/abs/2312.09781

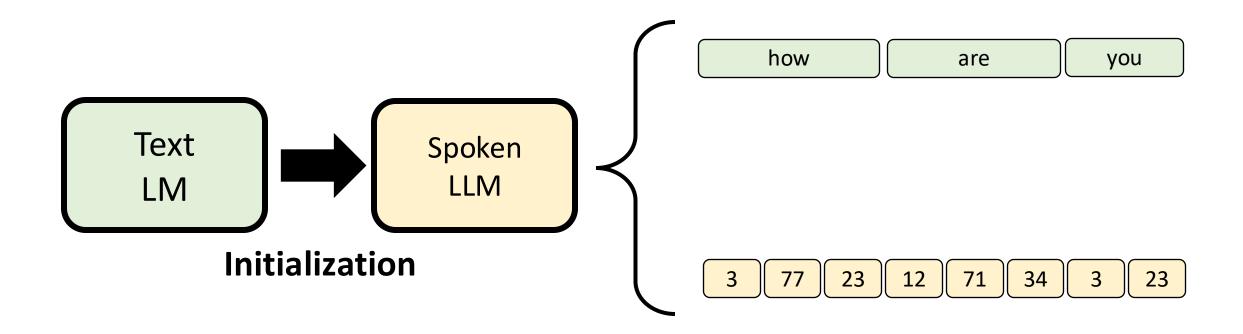


Leveraging Text: Starting from Text LLM



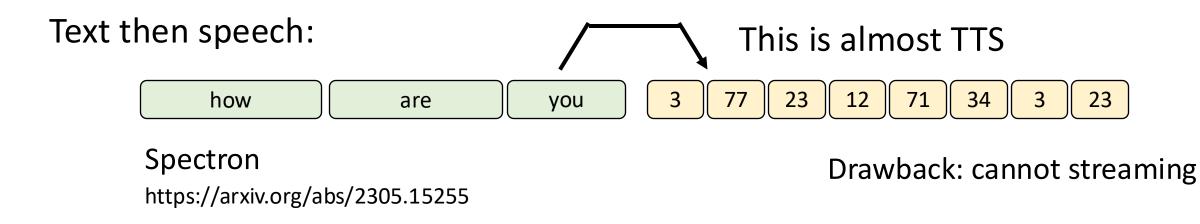
https://arxiv.org/abs/2305.13009

Leveraging Text: Speech-Text Hybrid Generation



This is similar to an inner monologue, allowing the model to consider what it wants to say in text before actually expressing it in speech.

Leveraging Text: Speech-Text Hybrid Generation



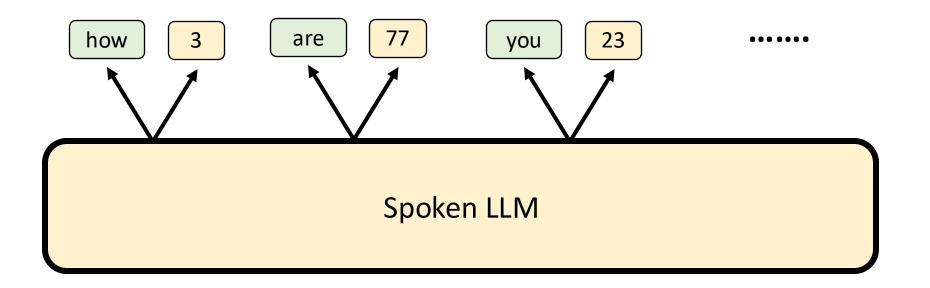
Text then speech (token-level):



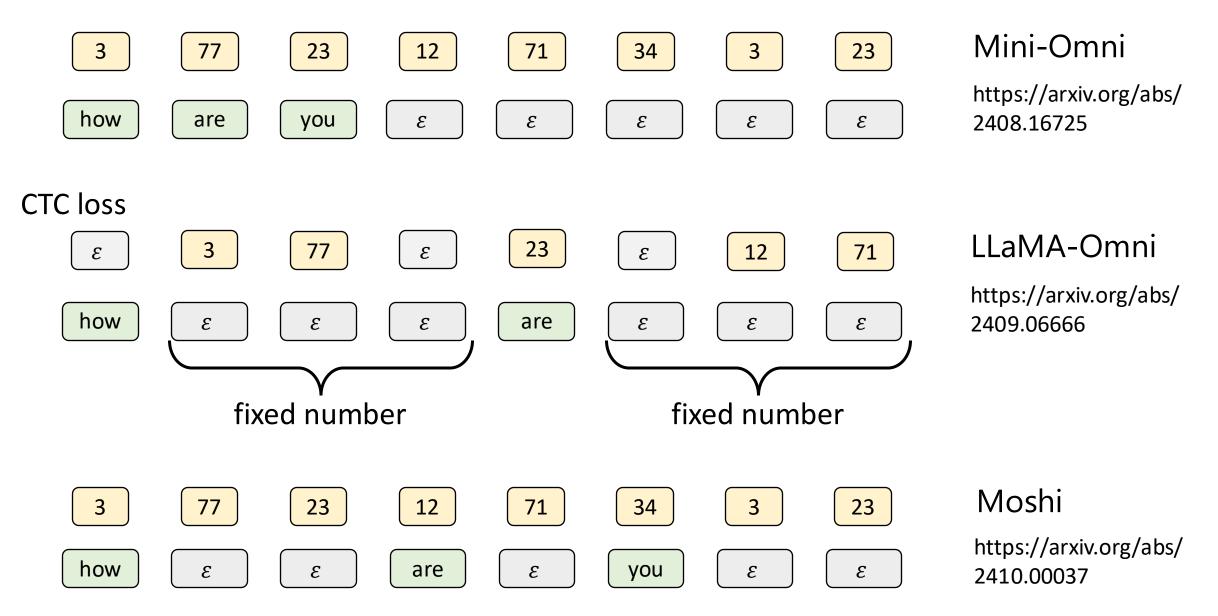
We need alignment between text and speech during training.

Leveraging Text: Speech-Text Hybrid Generation

Text and speech at the same time



The text token and speech token do not have the same scale (their lengths differ significantly).



This is similar to a duration model.

· 考慮文字的語音 Tokenization

TASTE: Text-Aligned Speech Tokenization and Embedding for Spoken Language Modeling

Liang-Hsuan Tseng*23 Yi-Chang Chen*1 Kuan-Yi Lee23 Da-Shan Shiu1 Hung-yi Lee3

*Equal contribution ¹MediaTek Research ²Internship at MediaTek Research ³National Taiwan University



Liang-Hsuan Tseng (NTU)



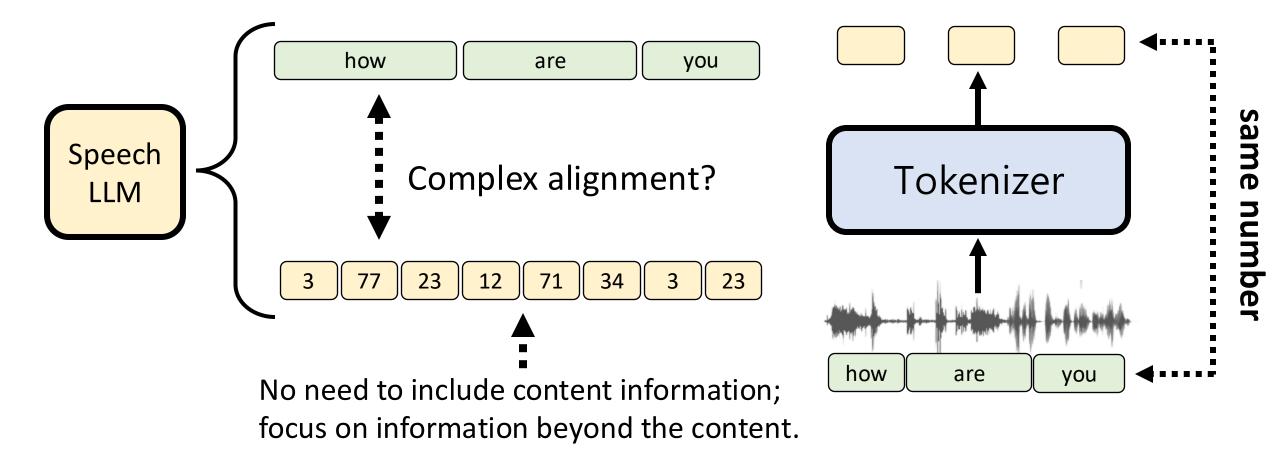
Yi-Chang Chen (MediaTek)

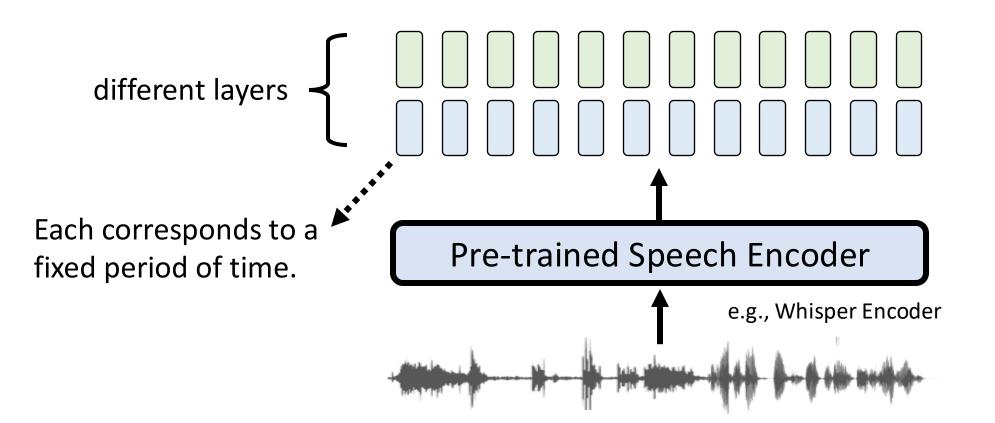


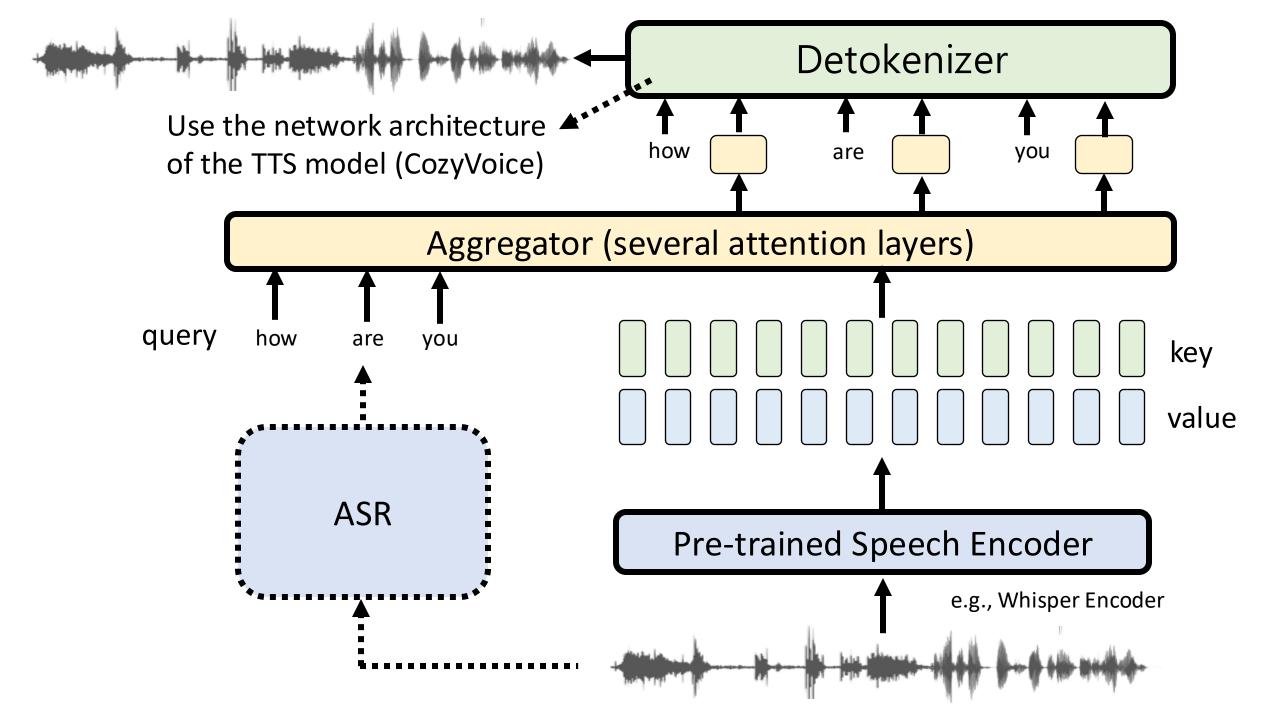
Kuan-Yi Lee (NTU)

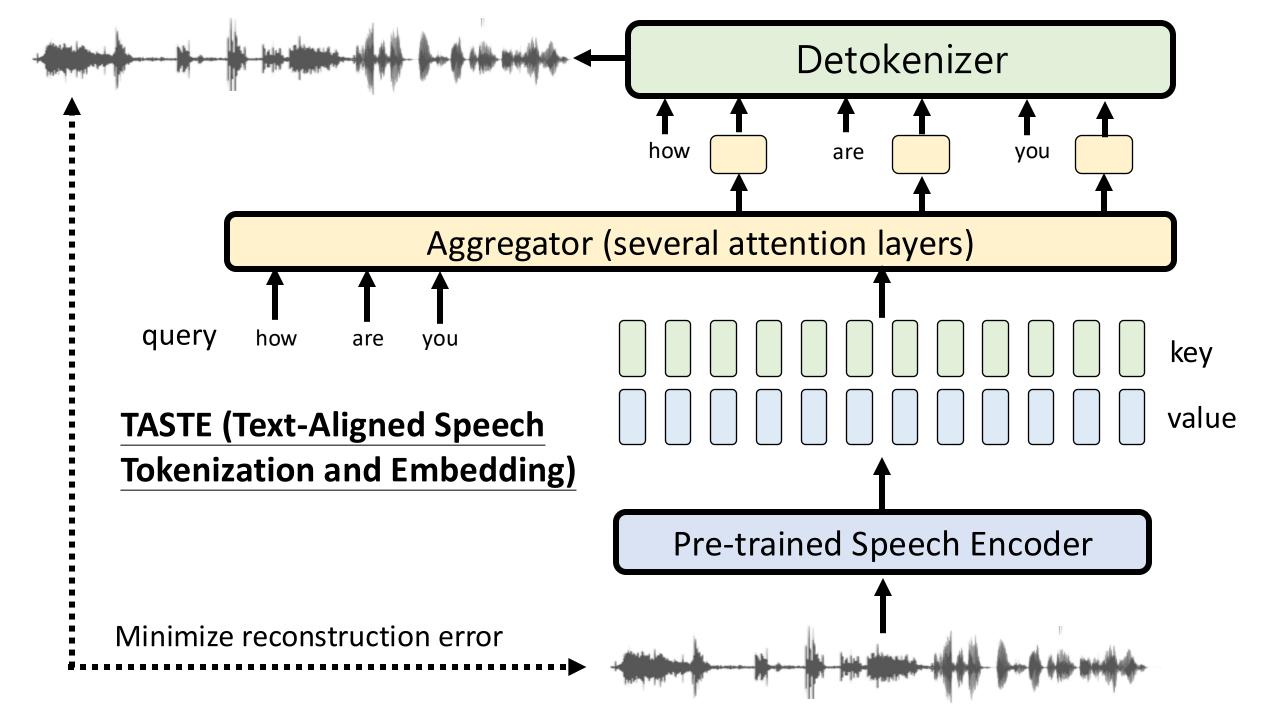
https://arxiv.org/abs/2504.07053

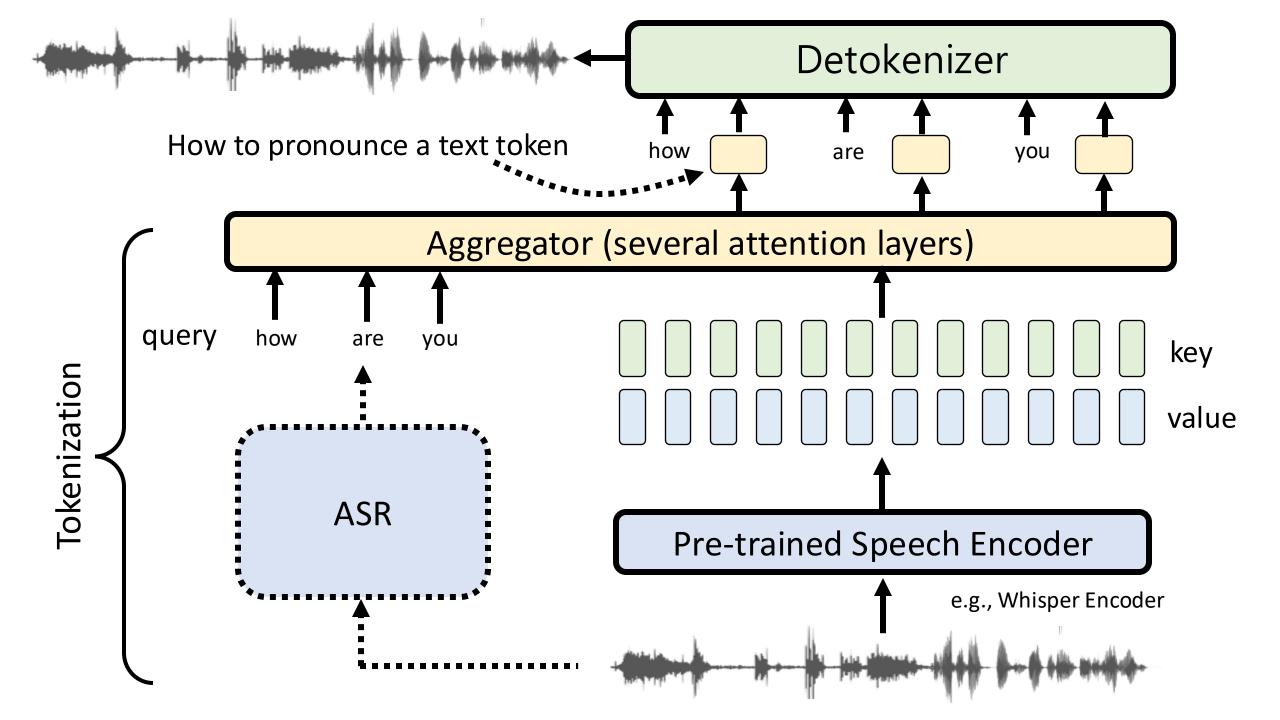
Can we have text-aligned speech representations?

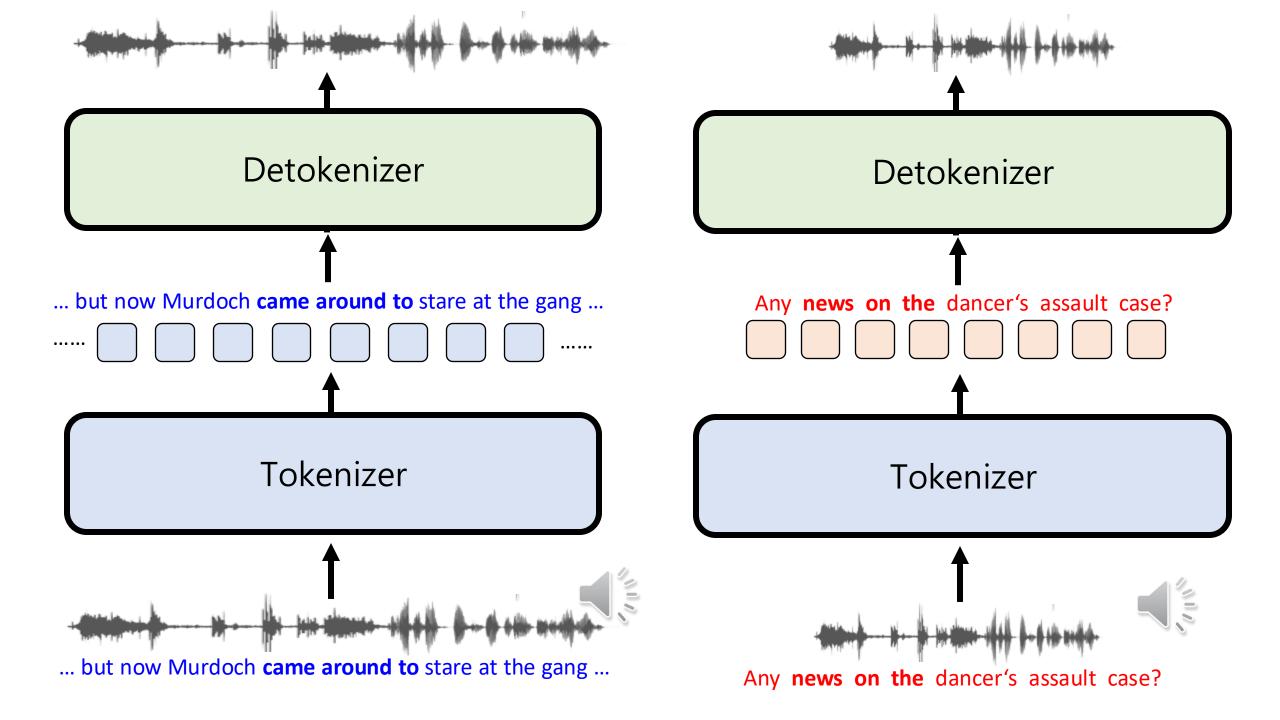


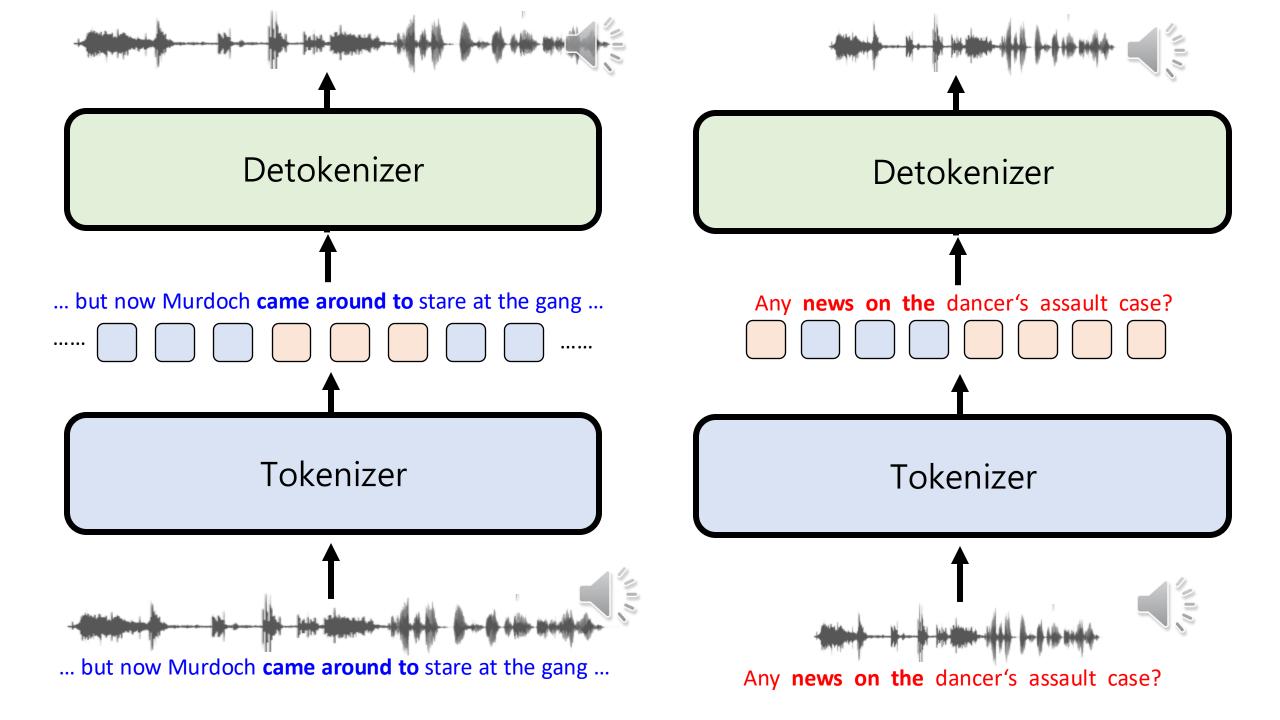


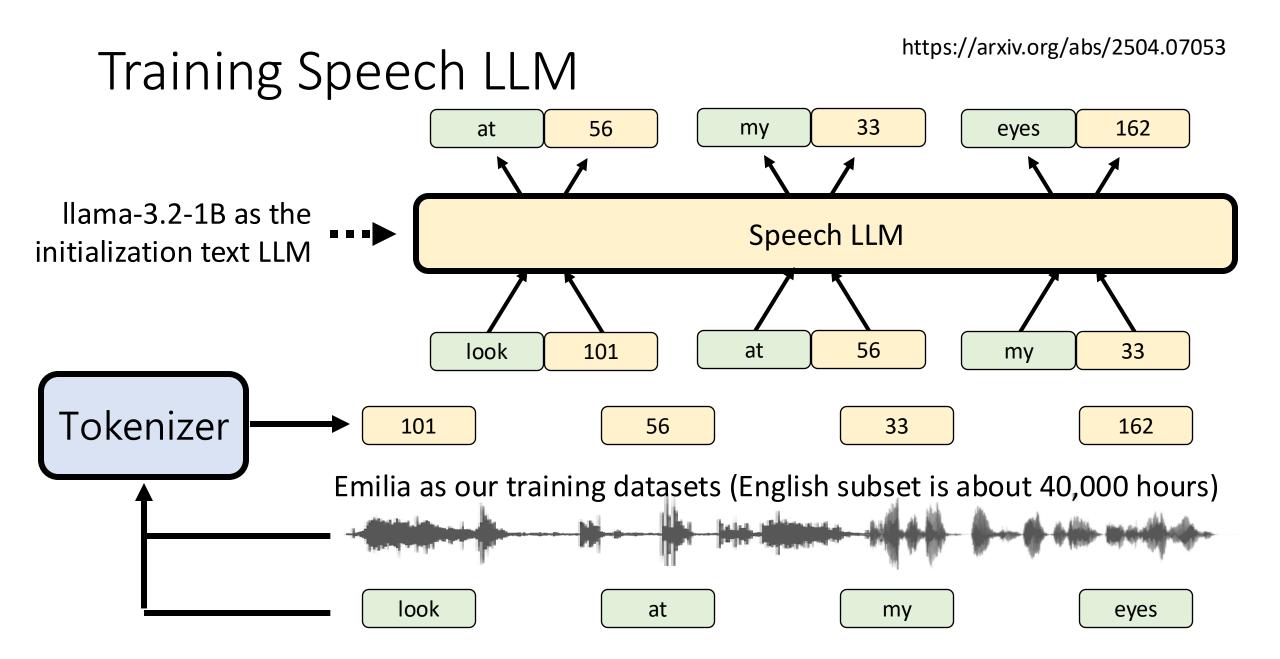




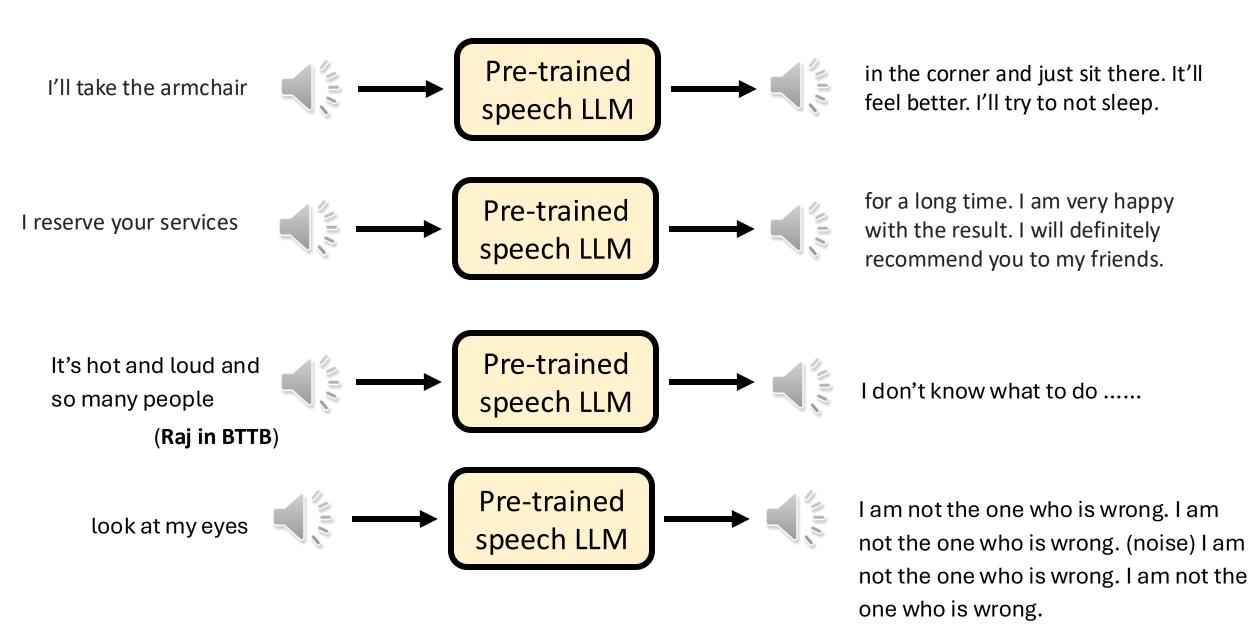


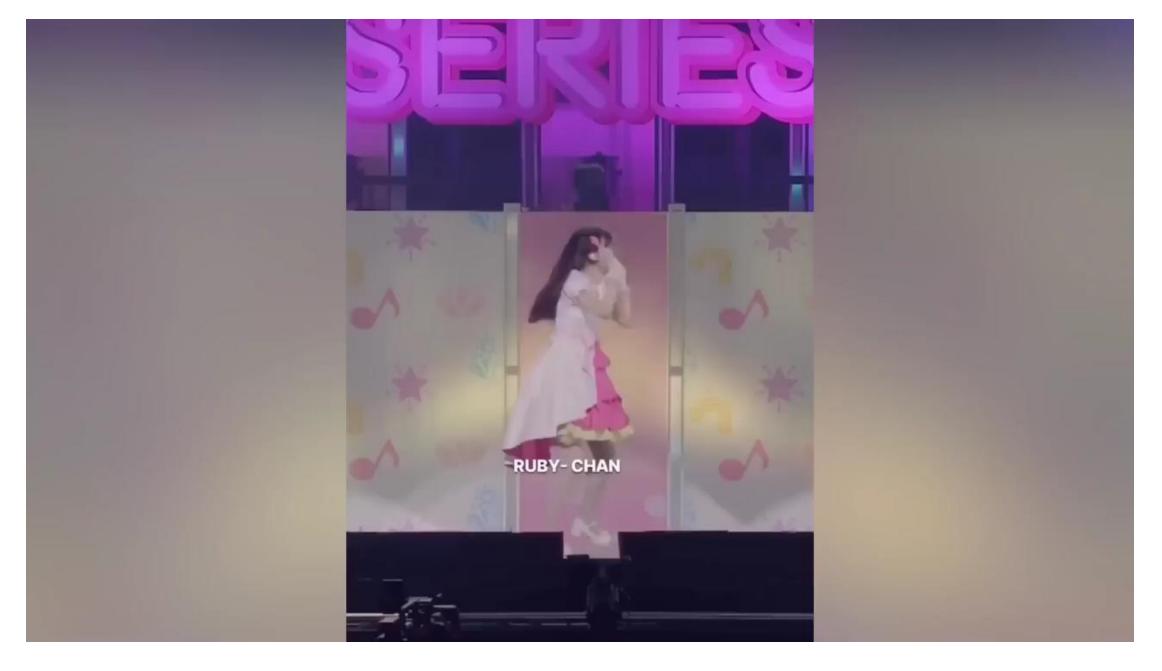




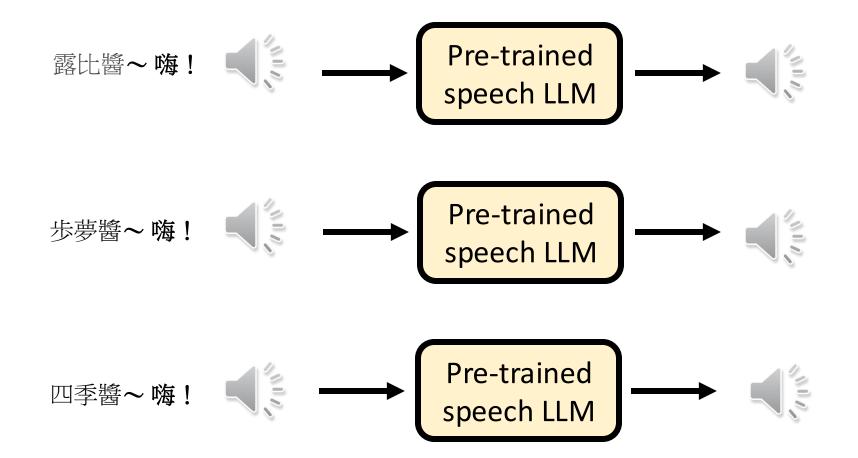


Speech Continuation Demonstration



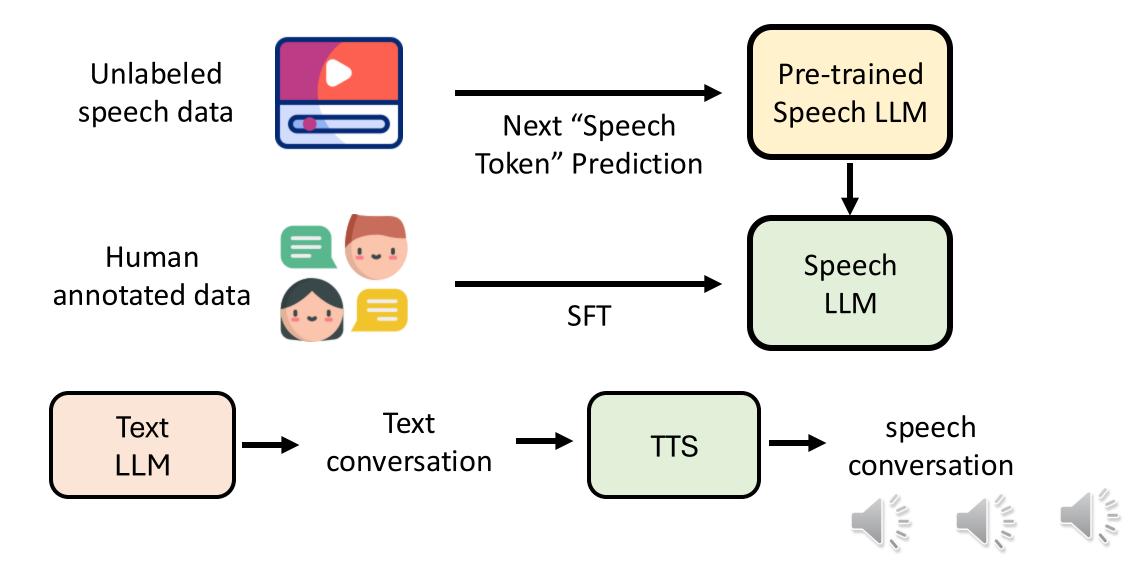


Source of video: https://www.youtube.com/watch?v=Dc7gc7BECk0

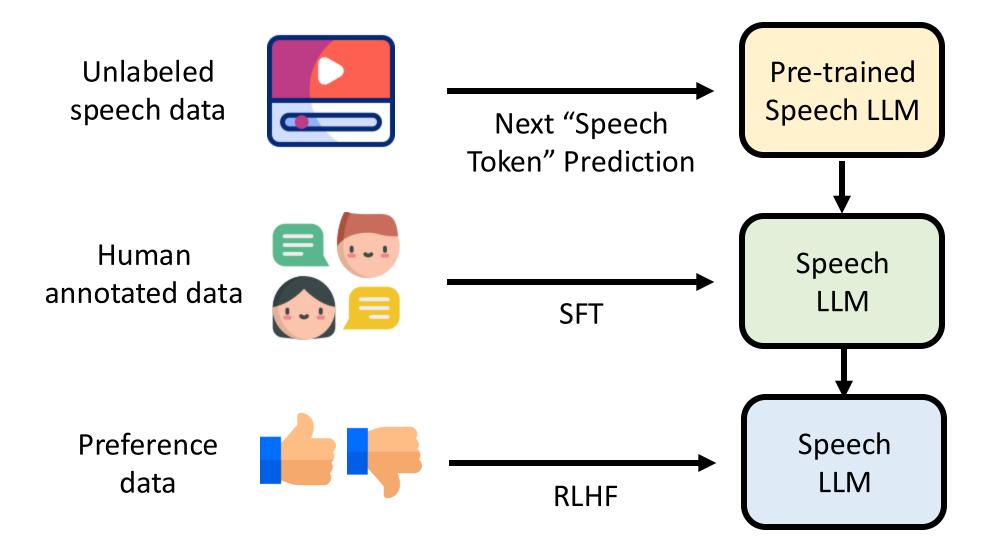


我們已經討論了很多生成語音 的方式,然後怎麼訓練呢?

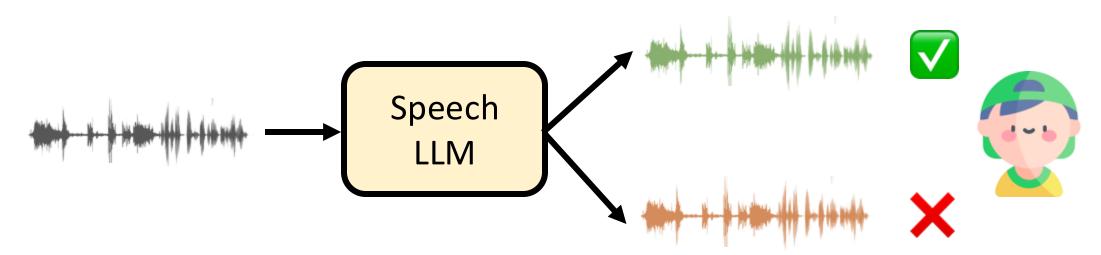
How to Train Speech LLM



How to Train Speech LLM



Alignment with Feedback



Some related work improves audio quality

https://arxiv.org/abs/2404.05600 https://arxiv.org/abs/2406.00654 https://arxiv.org/abs/2407.02243 https://arxiv.org/abs/2404.09956 https://arxiv.org/abs/2402.00744

Some related work improves audio understanding

https://arxiv.org/abs/2503.11197 https://arxiv.org/abs/2504.15900 https://arxiv.org/abs/2505.09439

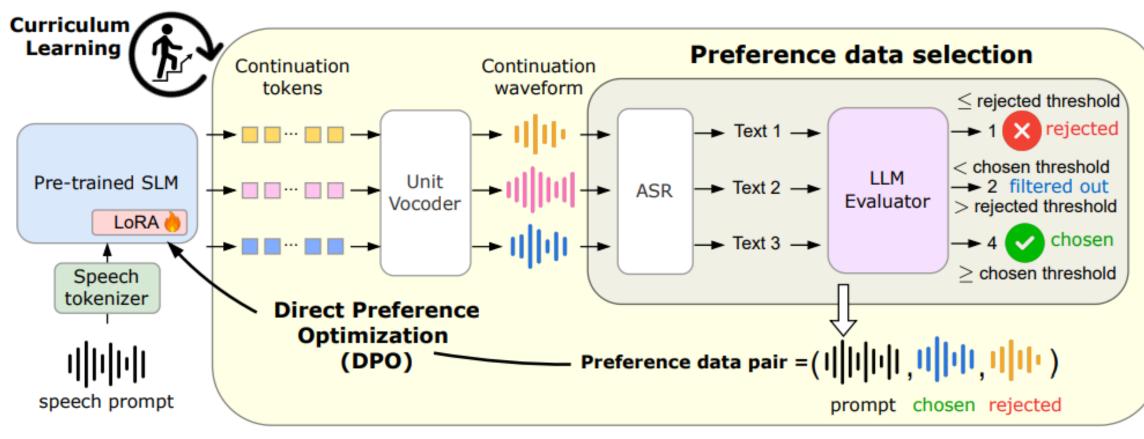
Alignment with Feedback

Guan-Ting Lin

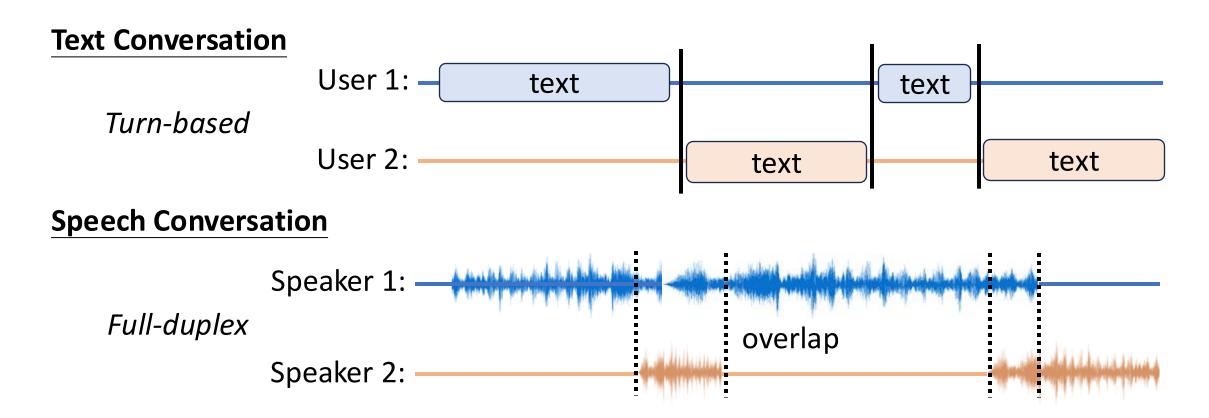
(with researchers from the Amazon GAI team)



https://arxiv.org/abs/2411.01834



Beyond the Turn-based Game

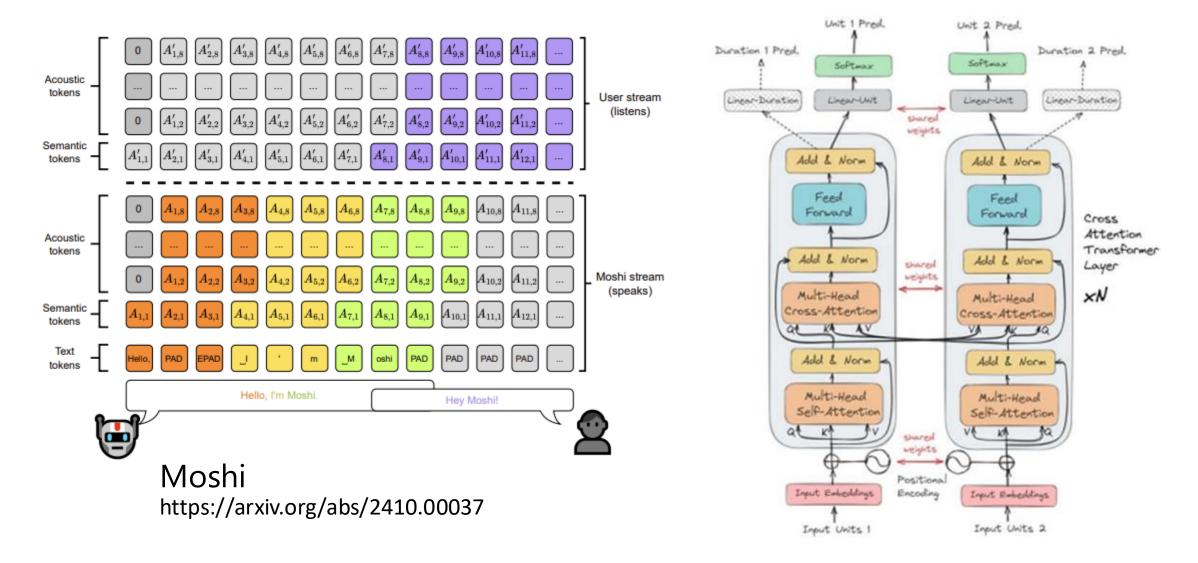


How can we enable spoken LLMs to interact with interlocutors in a fullduplex way?

Beyond the Turn-based Game

Dialogue GSLM

https://arxiv.org/abs/2203.16502 https://arxiv.org/abs/2407.01911

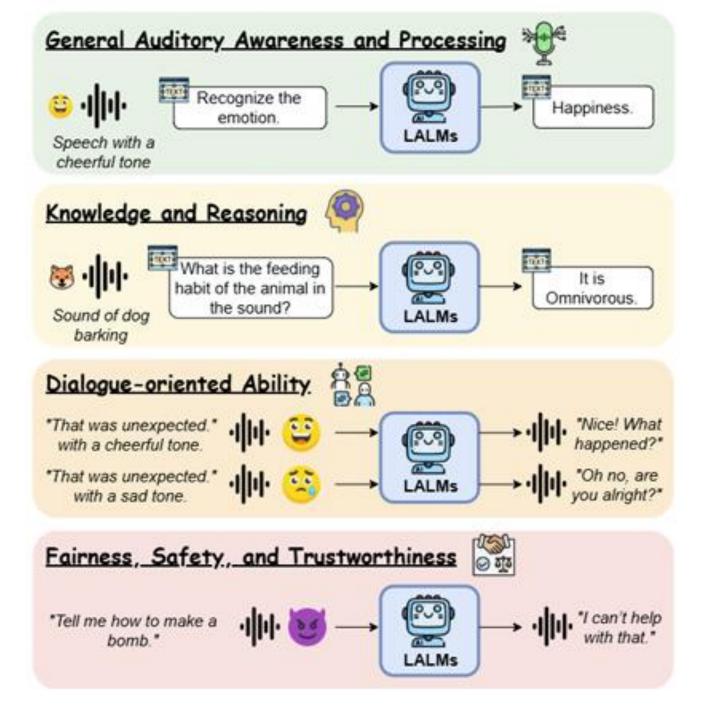


Evaluation



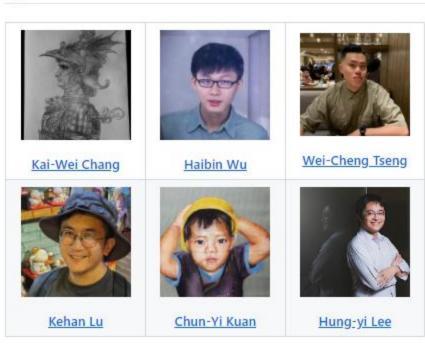
Chih-Kai Yang

https://arxiv.org/abs/2505.15957

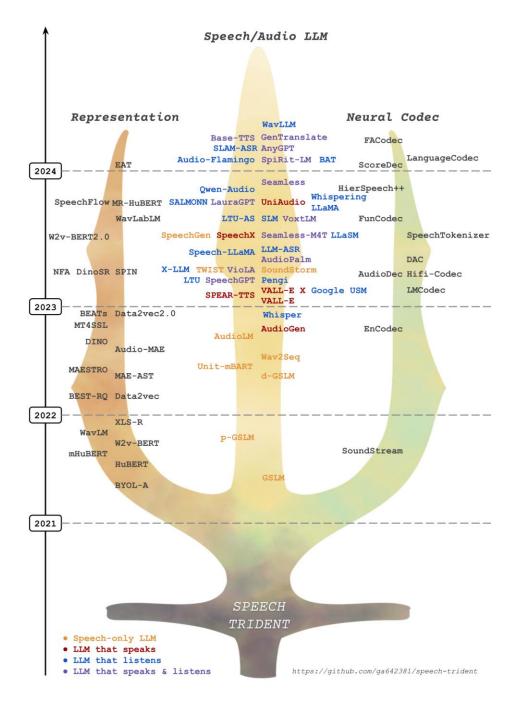


To Learn More

Contributors



For paper list: https://github.com/ga642381/ speech-trident



Recent Advances in Speech Language Models: A https://arxiv.org/abs/2410.03751 Survey

Wenqian Cui, Dianzhi Yu, Xiaoqi Jiao, Ziqiao Meng, Guangyan Zhang, Qichao Wang, Yiwen Guo, and Irwin King, *Fellow, IEEE*

A SURVEY ON SPEECH LARGE LANGUAGE MODELS

Jing Peng^{1*}, Yucheng Wang^{2,4*}, YanGui Fang^{2,3}, Yu Xi¹, Xu Li², Xizhuo Zhang¹, Kai Yu^{1†}

¹MoE Key Lab of Artificial Intelligence, AI Institute X-LANCE Lab, Department of Computer Science and Engineering Shanghai Jiao Tong University, Shanghai, China ²AISpeech Co., Ltd., Suzhou, China ³Huazhong University of Science and Technology, Wuhan, China ⁴ETH Zürich, Zürich, Switzerland

https://arxiv.org/abs/2410.18908

WavChat: A Survey of Spoken Dialogue Models

Shengpeng Ji * * Yifu Chen * * Minghui Fang * * Jialong Zuo * * Jingyu Lu * Hanting Wang * Ziyue Jiang * Long Zhou [◊] Shujie Liu [◊] Xize Cheng * Xiaoda Yang * Zehan Wang * Qian Yang * Jian Li * Yidi Jiang [◊] Jingzhen He [◊] Yunfei Chu [◊] Jin Xu [◊] Zhou Zhao *[†] * Zhejiang University & [◊] Microsoft & [◊] Alibaba Group & * Tencent YouTu Lab {shengpengji,zhaozhou}@zju.edu.cn

https://arxiv.org/abs/2411.13577

On The Landscape of Spoken Language Models: A Comprehensive Survey

Siddhant Arora^{1*} Kai-Wei Chang^{2*} Chung-Ming Chien^{3*} Yifan Peng^{1*} Haibin Wu^{2*#} Yossi Adi⁴⁺ Emmanuel Dupoux⁵⁺ Hung-Yi Lee²⁺ Karen Livescu³⁺ Shinji Watanabe¹⁺

- ¹ Carnegie Mellon University, USA
- ² National Taiwan University, Taiwan
- ³ Toyota Technological Institute at Chicago, USA
- ⁴ Hebrew University of Jerusalem, Israel
- ⁵ ENS PSL, EHESS, CNRS, France

https://arxiv.org/abs/2504.08528



